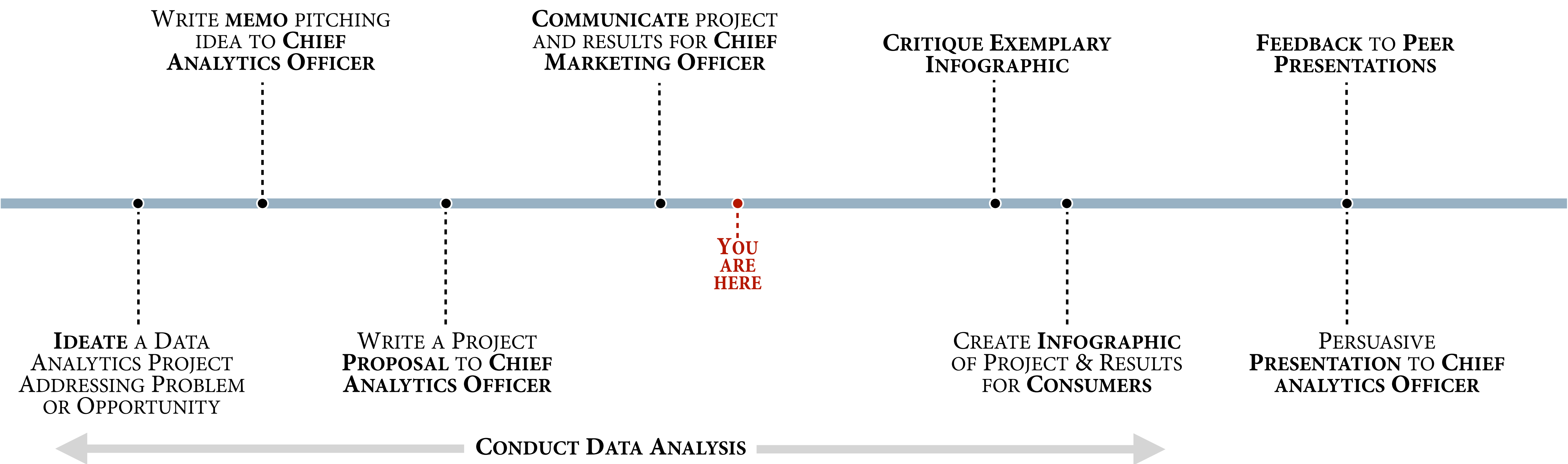


Storytelling With Data

**Effective visuals — encoding data  
graphically: grammar, layers, color**

# Conceptual project timeline



# the grammar of graphics

**DATA** : a set of data operations that create variables from datasets

**TRANSFORMATIONS** : variable transformations (*e.g., rank*)

**SCALES** : scale transformations (*e.g., log*)

**COORDINATES** : a coordinate system (*e.g., cartesian, polar*)

**ELEMENTS** : graphs (*e.g., points, lines*) and their aesthetic attributes (*e.g., color, opacity, shape, size, orientation*)

**GUIDES** : one or more guides (*axes, legends, etc.*)



the grammar of graphics | *ggplot2 is the grammar of graphics implemented in R*

```
# load grammar of graphics
library(ggplot2)
```

```
p <-
```

```
# functions for data ink
```

**DATA**  
**TRANSFORMATIONS**

```
ggplot(data = <data>,  
       mapping = aes(<aesthetic> = <variable>,  
                     <aesthetic> = <variable>,  
                     <...> = <...>)) +
```

**ELEMENTS**  
**SCALES & GUIDES**  
**COORDINATES**

```
geom_<type>(<...>) +  
scale_<mapping>_<type>(<...>) +  
coord_<type>(<...>) +  
facet_<type>(<...>) +  
<...> +
```

**GUIDES**

```
# functions for non-data ink
```

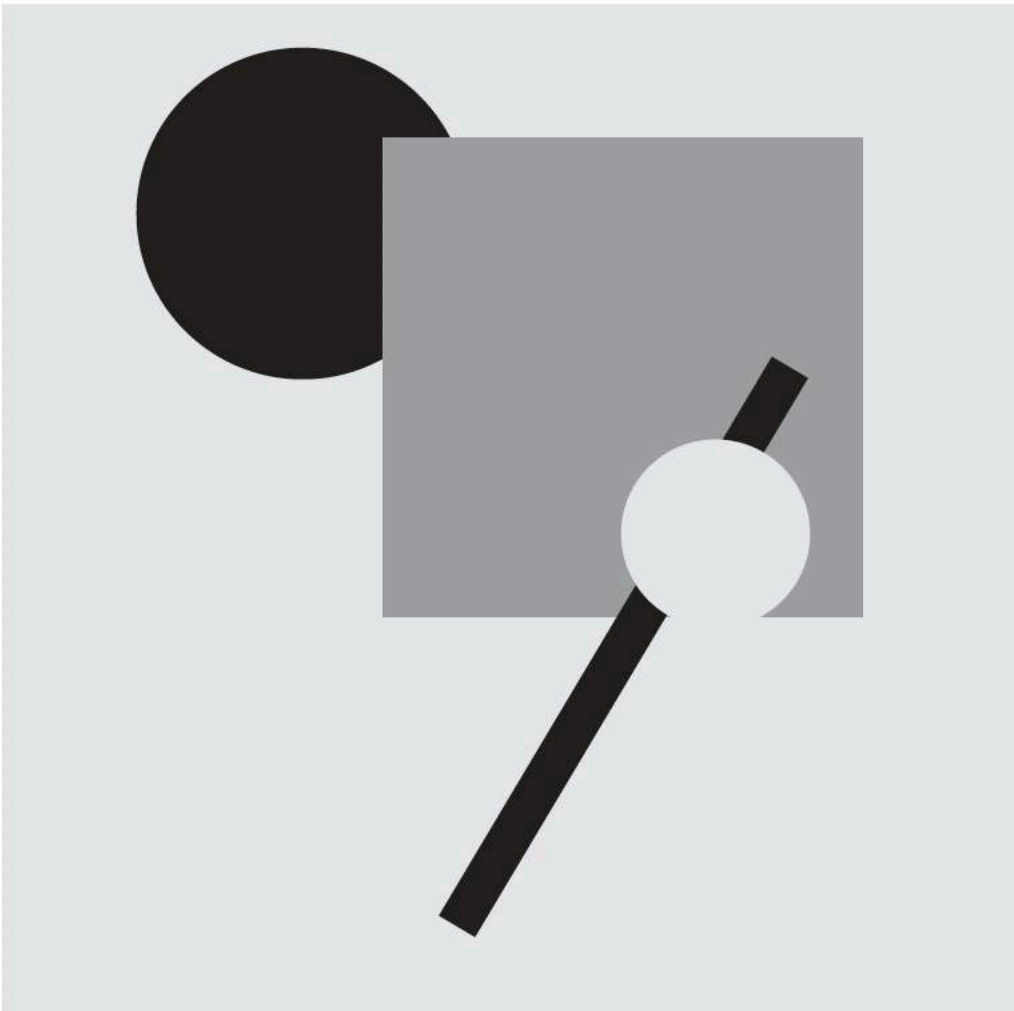
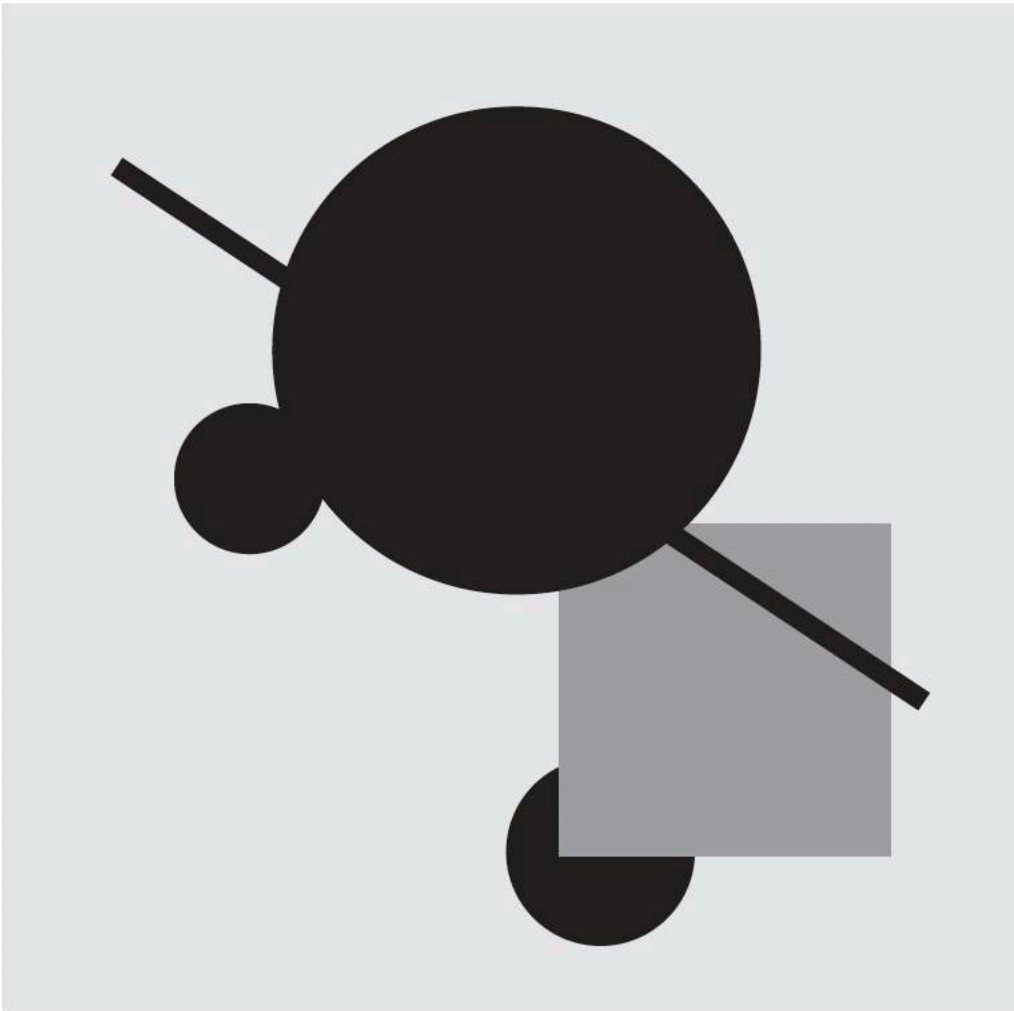
```
labs(<...>) +  
theme(<...> = <...>) +  
annotate(<...>) +  
<...>
```

```
element_blank()  
element_line(<...> = <...>)  
element_rect(<...> = <...>)  
element_text(<...> = <...>)
```



# thinking about graphics as layers

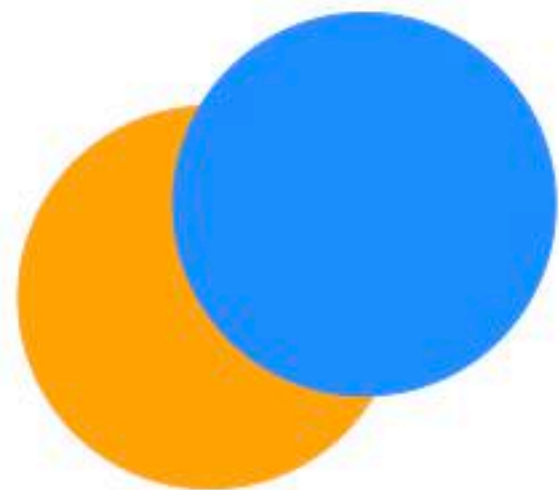
graphics as layers | *when one form or shape overlaps another, we see an illusion of near and far.*



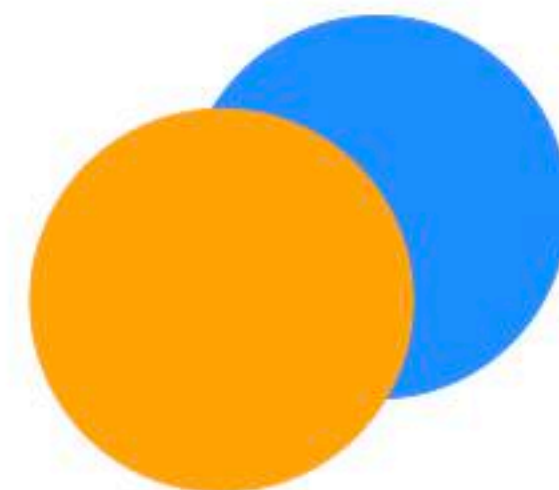
Samara, Timothy

## graphics as layers | *order of elements determines position towards reader and when overlapping, occlude.*

```
ggplot() +  
  theme_void() +  
  scale_x_continuous(limits = c(-5, 5)) +  
  scale_y_continuous(limits = c(-5, 5)) +  
  geom_point(aes(x = 0, y = 0),  
             size = 50, color = "orange") +  
  geom_point(aes(x = 1, y = 1),  
             size = 50, color = "dodgerblue")
```

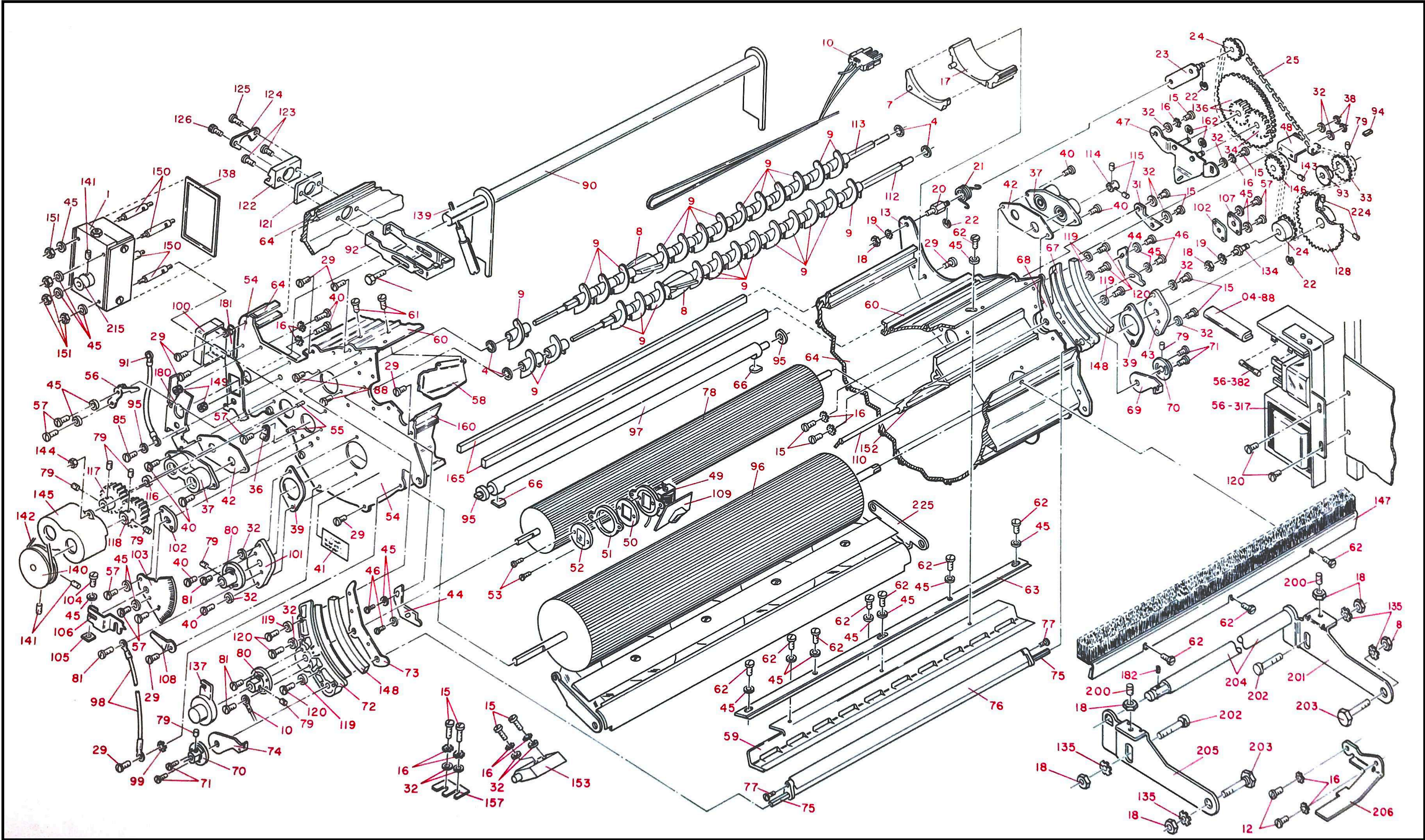


```
ggplot() +  
  theme_void() +  
  scale_x_continuous(limits = c(-5, 5)) +  
  scale_y_continuous(limits = c(-5, 5)) +  
  geom_point(aes(x = 1, y = 1),  
             size = 50, color = "dodgerblue") +  
  geom_point(aes(x = 0, y = 0),  
             size = 50, color = "orange")
```





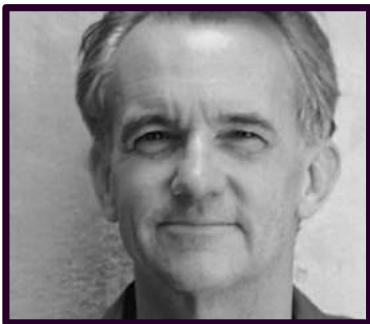
graphics as layers | *layering by type of encoding, color in this case, helps separate information types.*



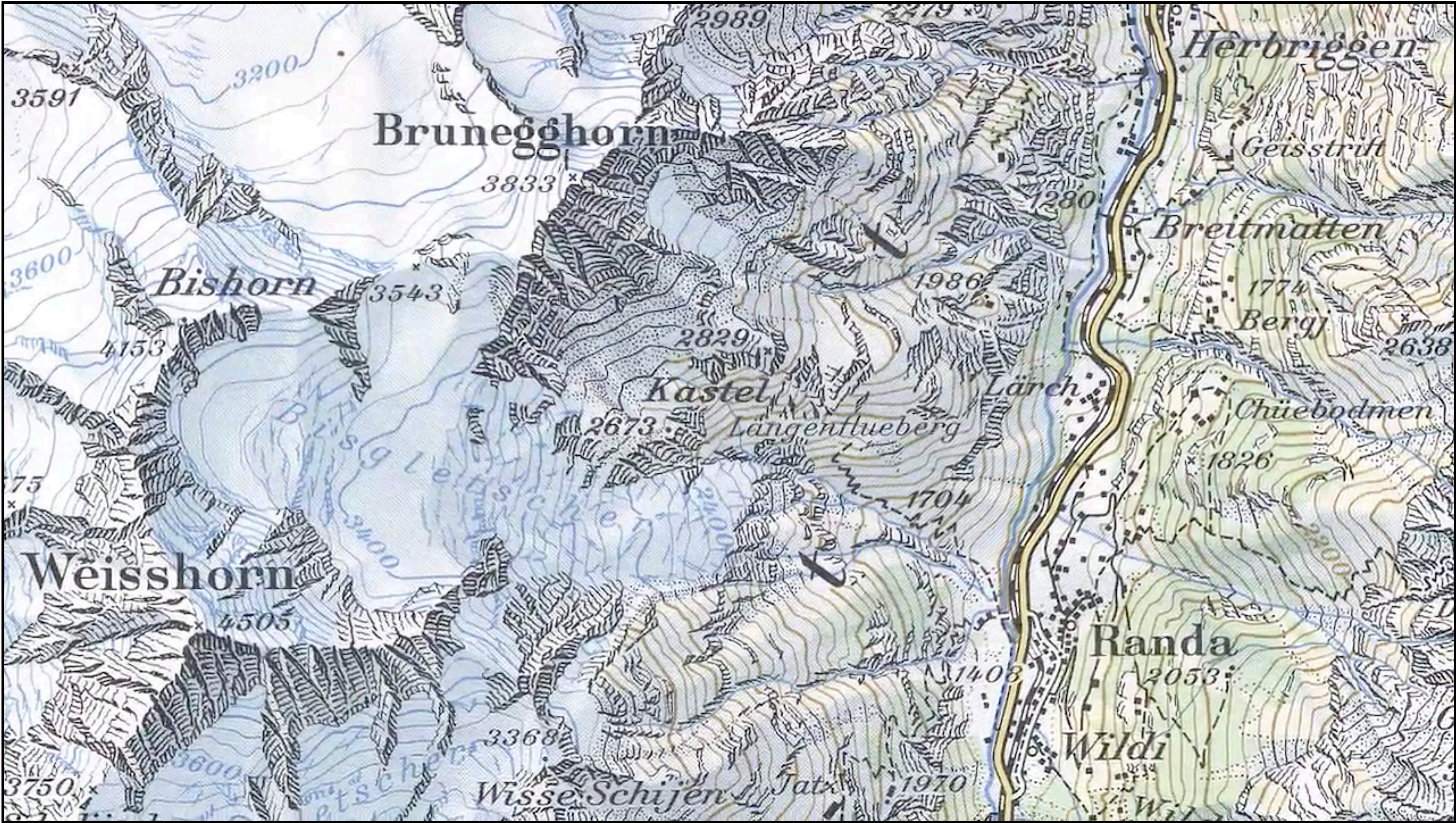
Tufte, Edward



graphics as layers | layering by type of encoding helps separate information types. Maps tend to be exemplary.



Tufte, Edward





graphics as layers | *in this example, observed data are separately layered “behind” **scale of residuals**.*

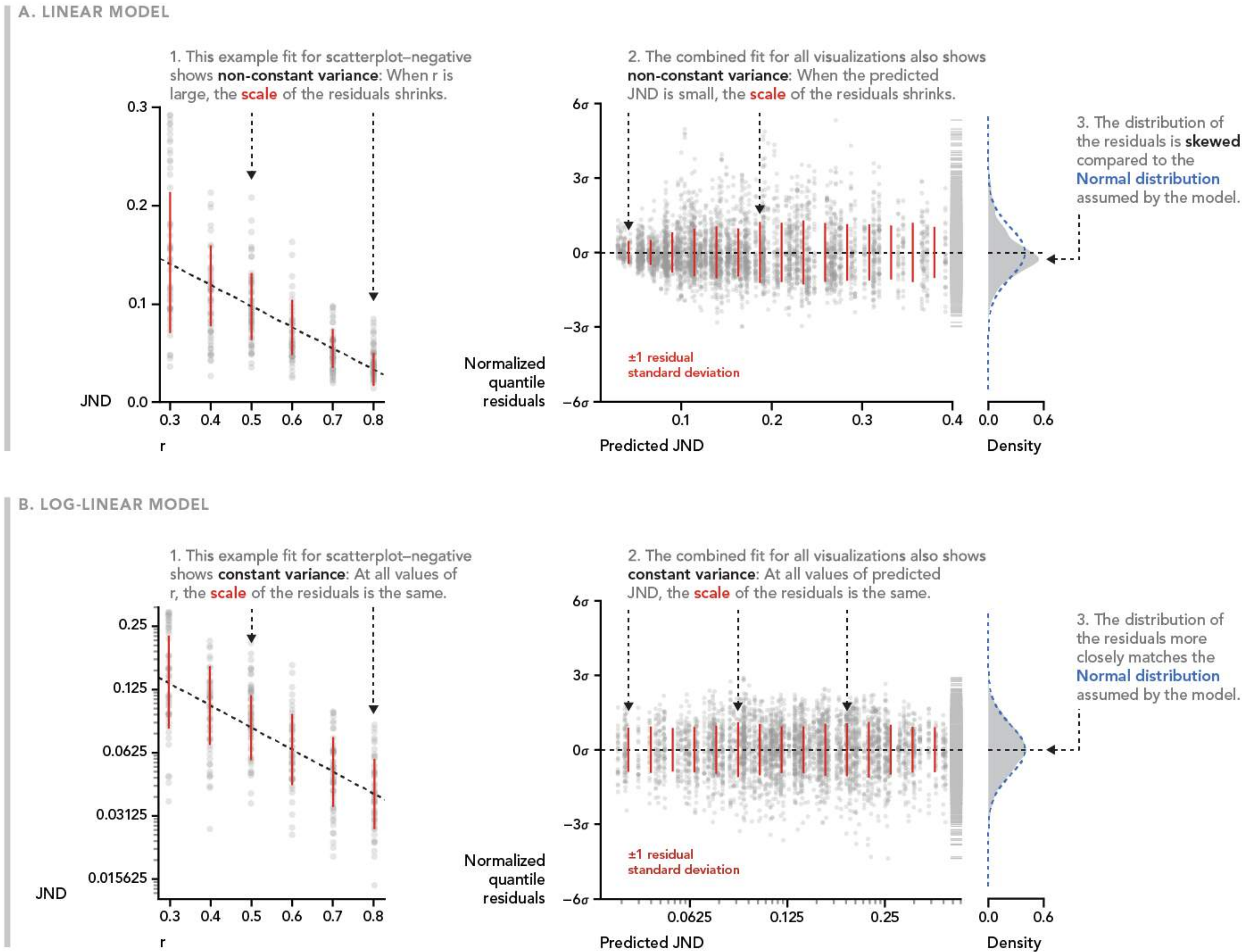
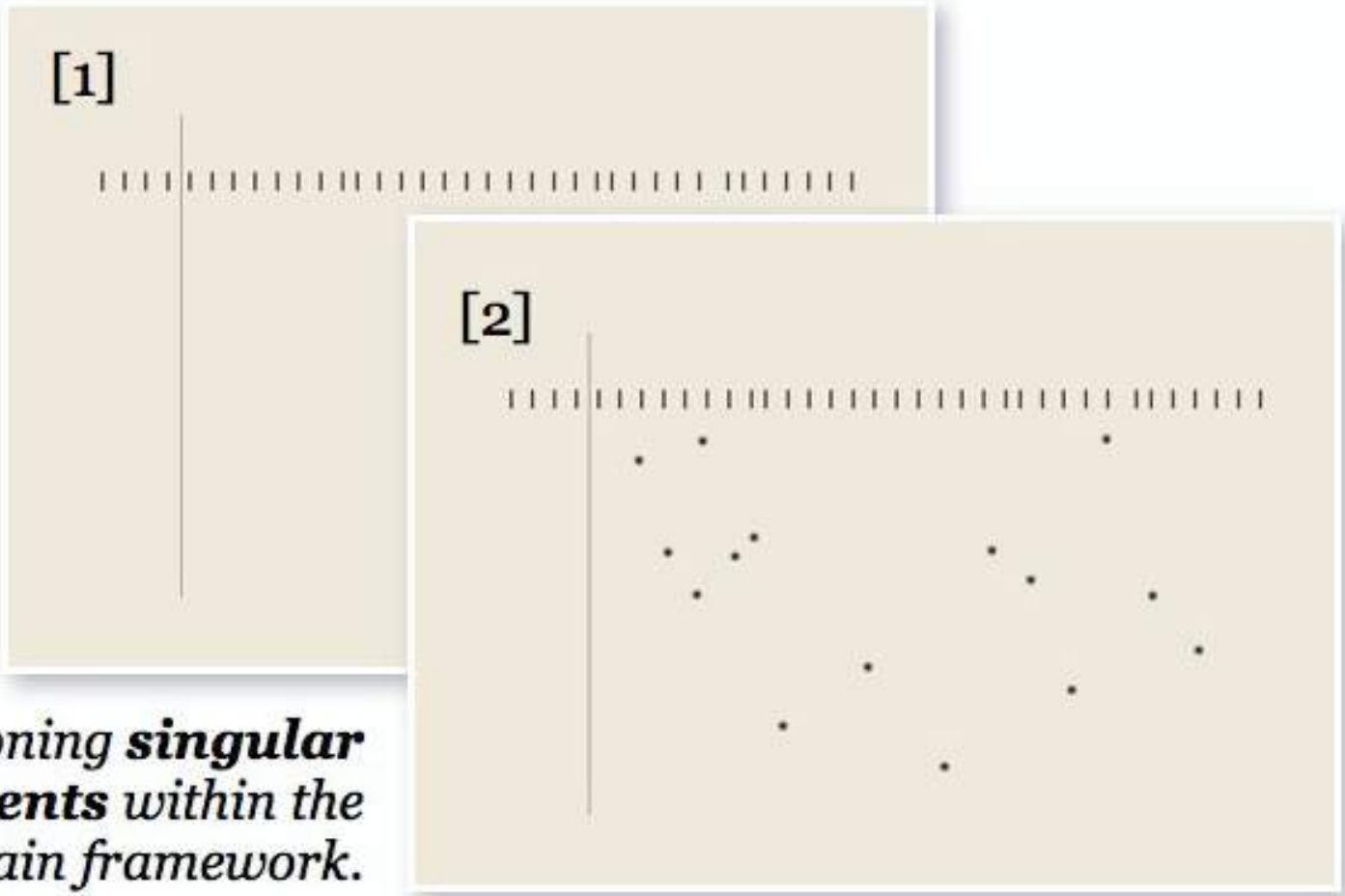


Fig. 3 Comparison of fits of the linear model (Section 3) and the log-linear model (Section 4). Example fits of each model to scatterplot-negative are shown in A.1 and B.1. Plots of normalized residuals for all visualization  $\times$  direction pairs are shown in A.2 and B.2. Density plots of normalized residuals with comparison to the standard normal distribution are shown in A.3 and B.3.



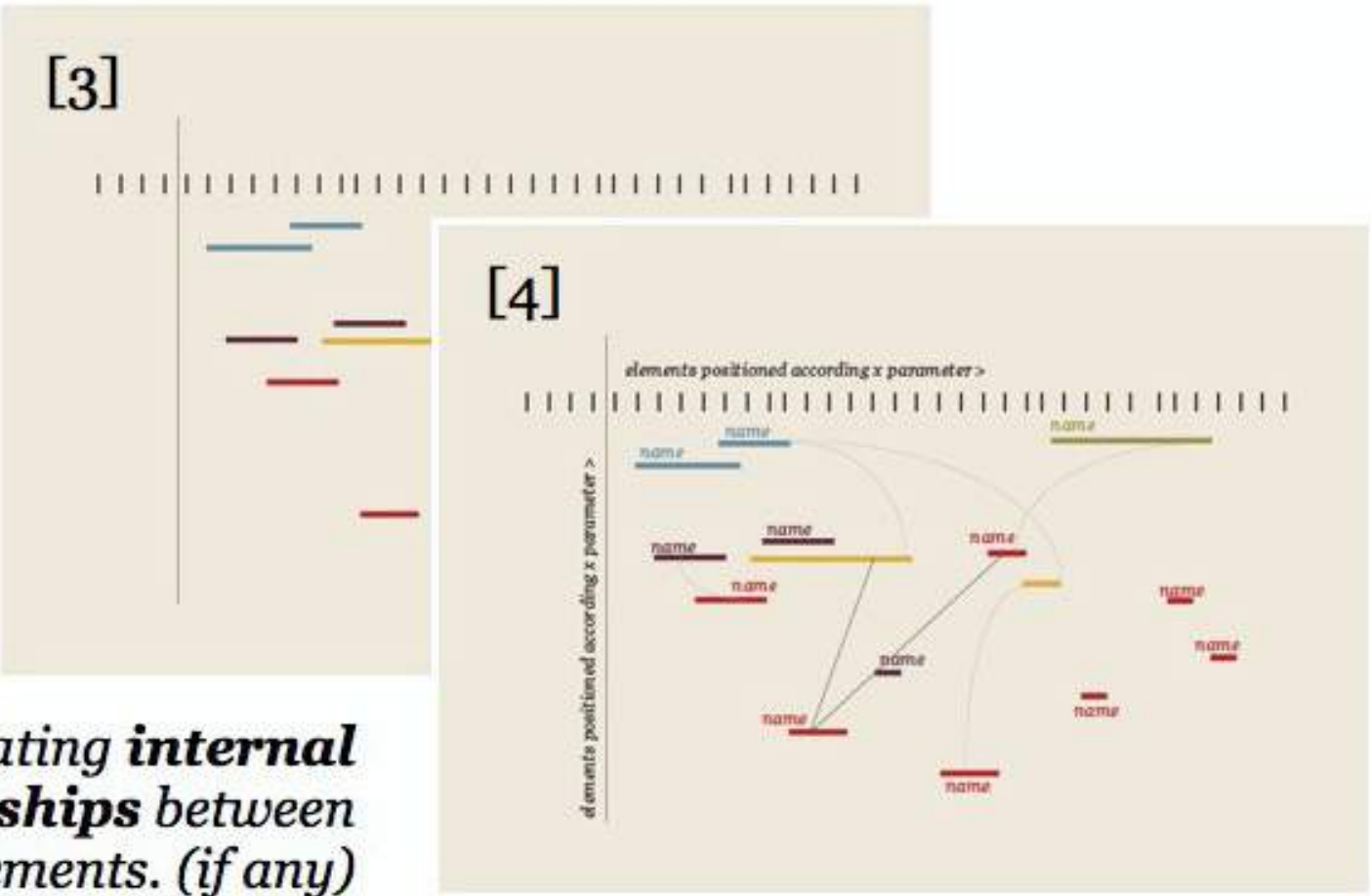
# graphics as layers | layering can create hierarchy and clarity in graphics narratives

Composing the main **architecture** of the visualization



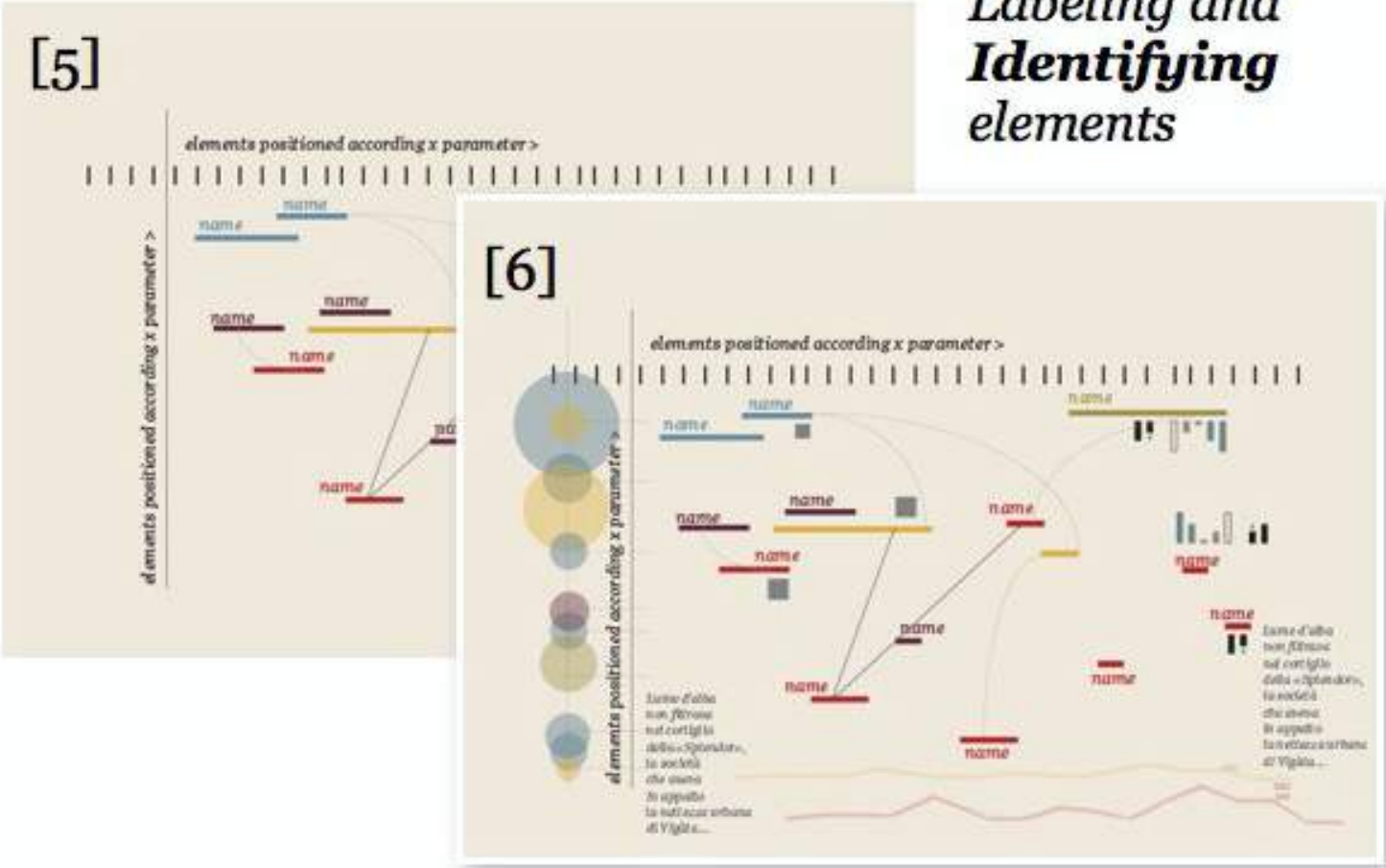
Positioning **singular elements** within the main framework.

Constructing shaped elements of **dimensionality and form**



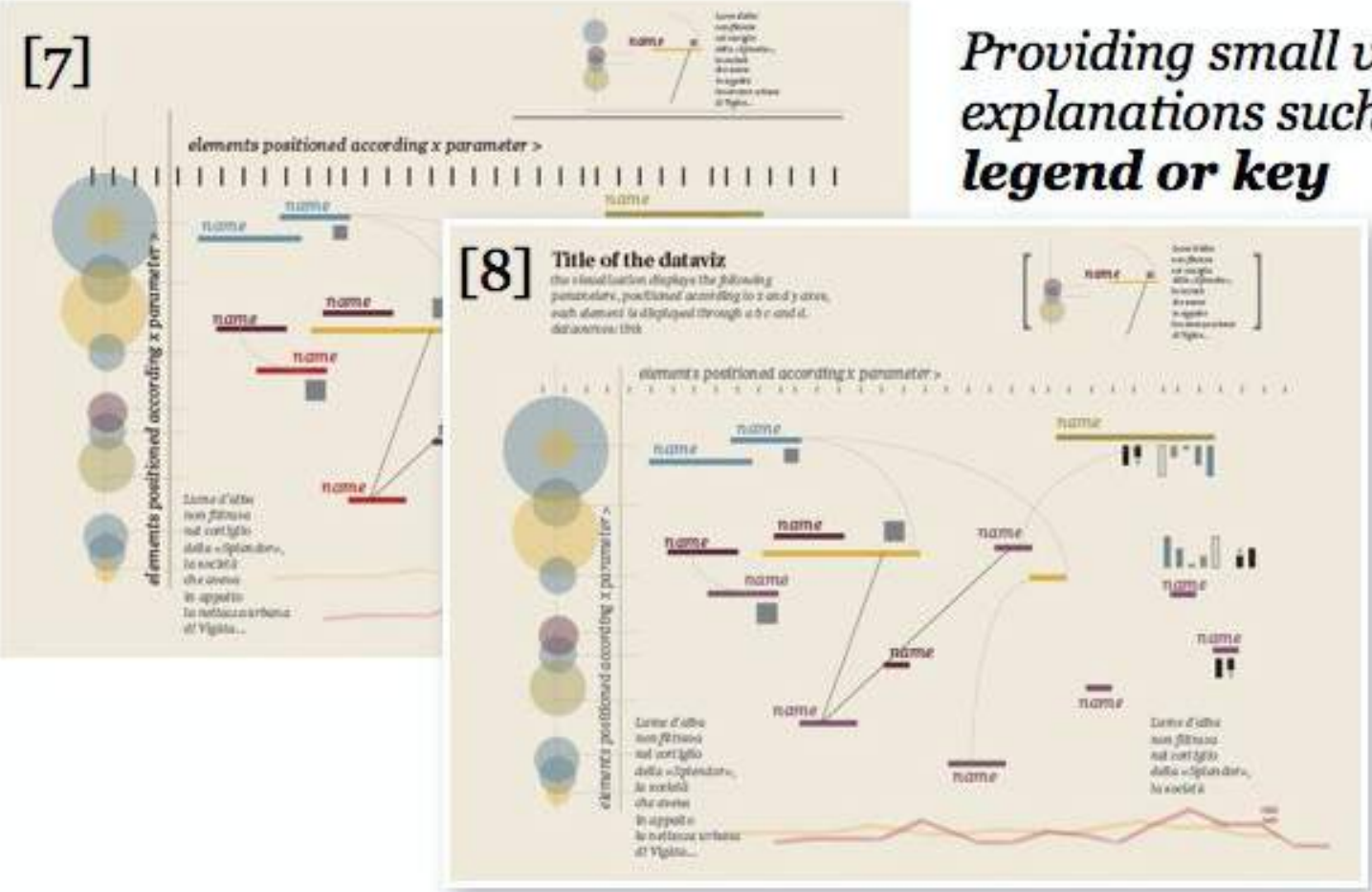
Elucidating **internal relationships** between elements. (if any)

**Labeling and Identifying elements**



Supplementing the greater story through the addition of “**minor or tangential tales**” elements

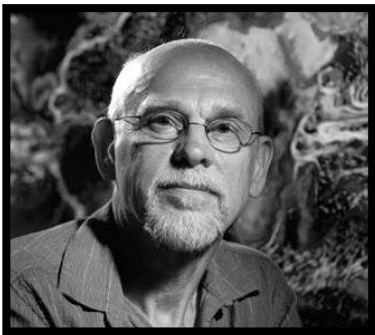
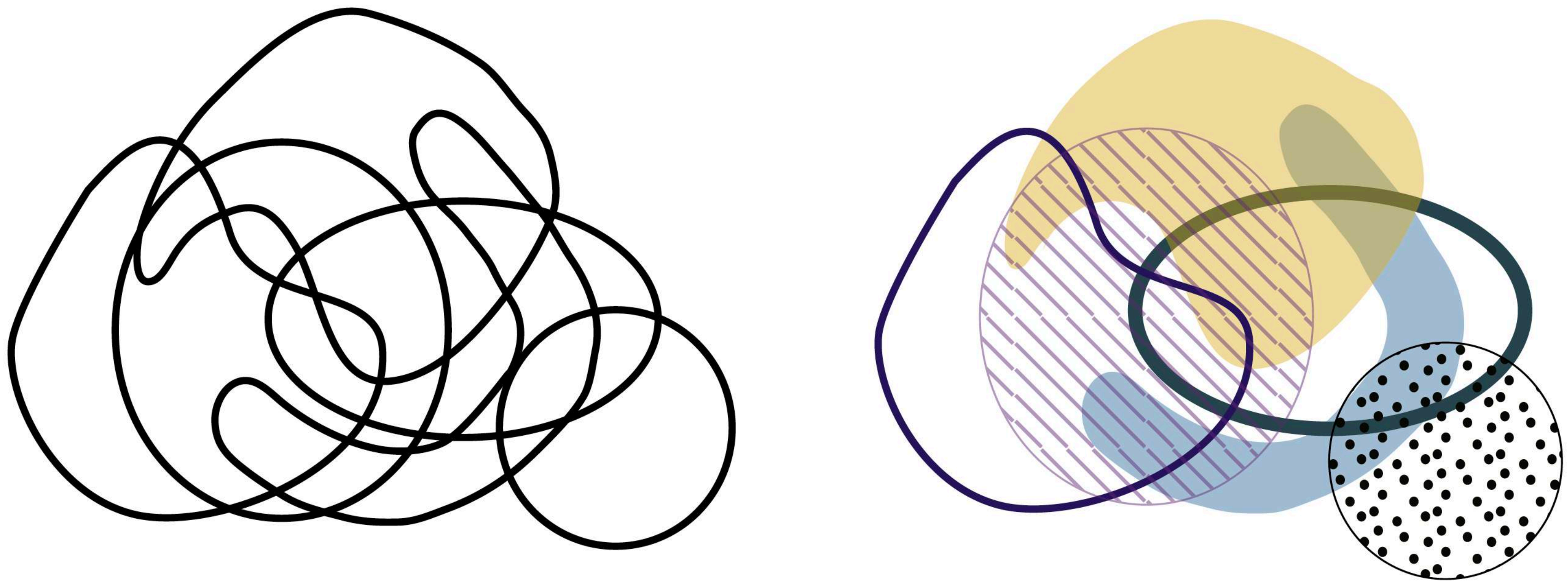
Providing small visual explanations such as a **legend or key**



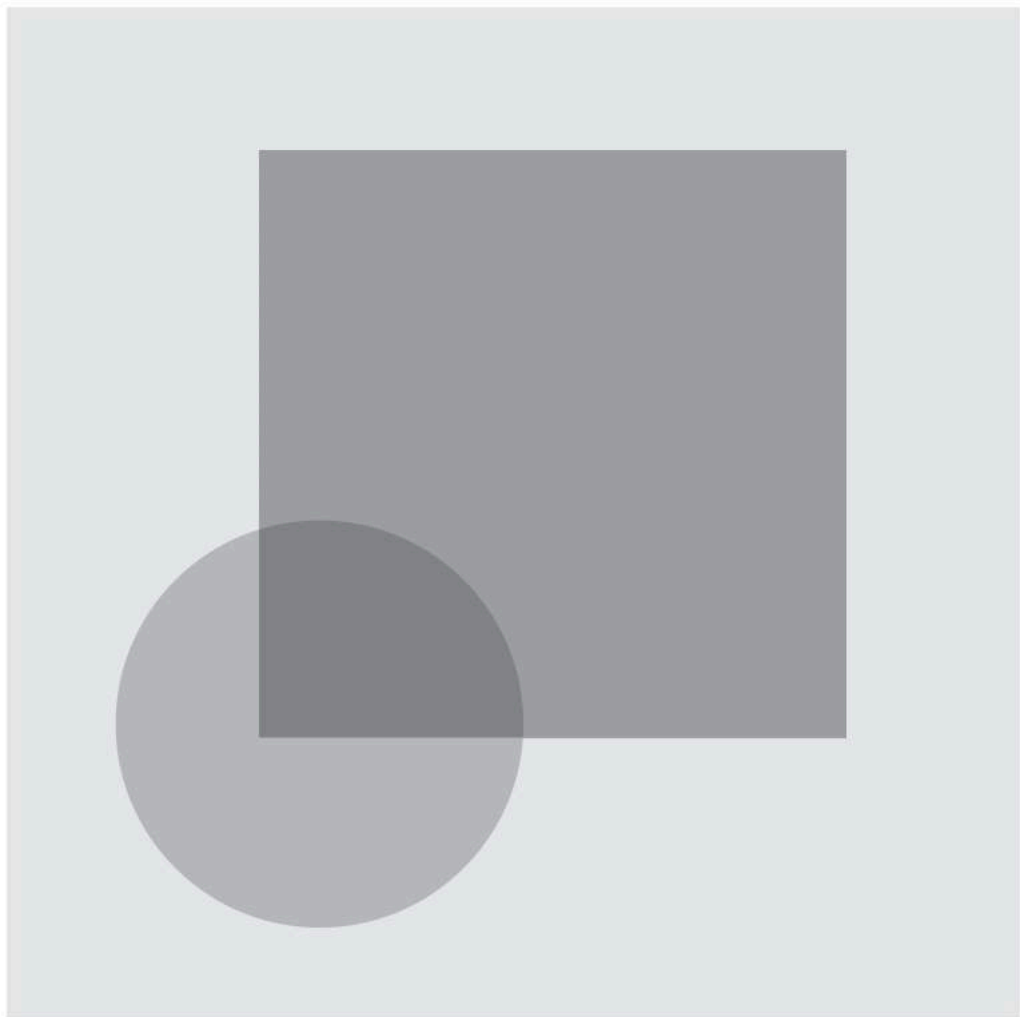
**Fine-tuning** and stylizing of elements shapes, colors, and weights to make hierarchies pop out.







Ware, Colin

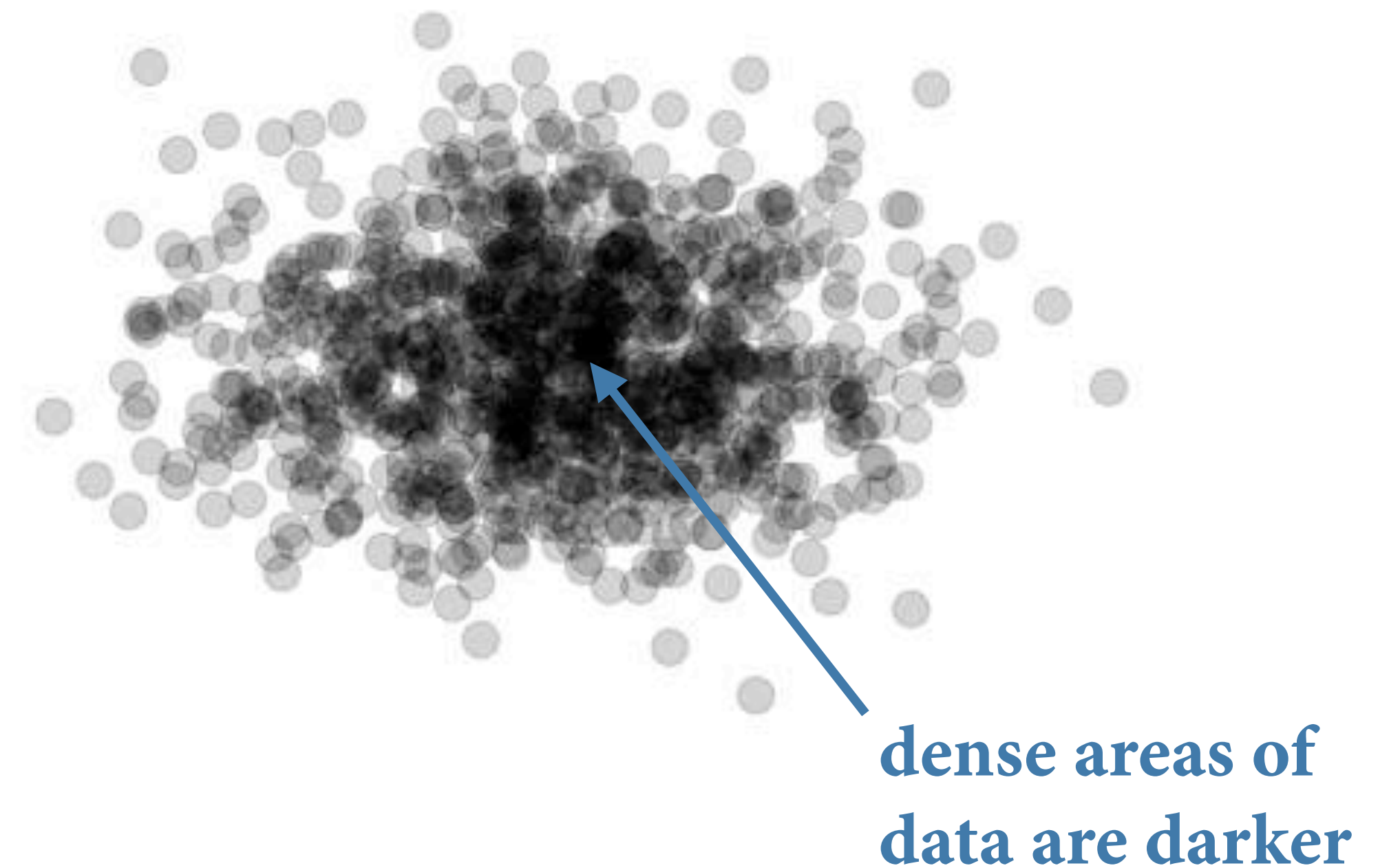


Samara, Timothy

graphics as layers | *for layered data encoded in monochrome, transparency reveals density.*

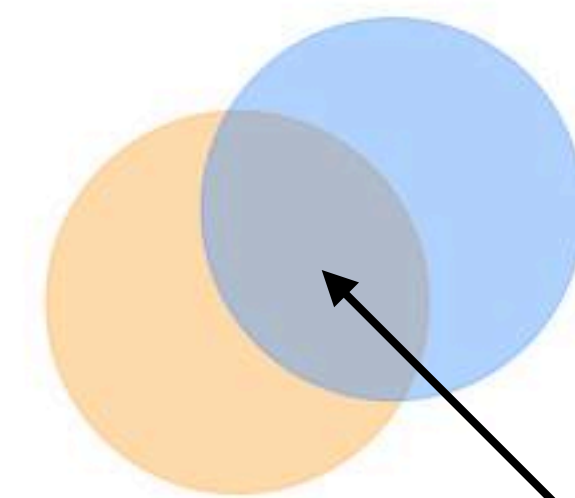
```
x <- rnorm(1000)
y <- rnorm(1000)

ggplot() +
  theme_void() +
  scale_x_continuous(limits = c(-5, 5)) +
  scale_y_continuous(limits = c(-5, 5)) +
  geom_point(aes(x = x, y = y),
    size = 4, color = "black",
    alpha = 0.2)
```



## graphics as layers | *layered data encoded in color, if overlapping, is affected by transparency!*

```
ggplot() +  
  theme_void() +  
  scale_x_continuous(limits = c(-5, 5)) +  
  scale_y_continuous(limits = c(-5, 5)) +  
  geom_point(aes(x = 0, y = 0),  
             size = 50, color = "orange",  
             alpha = 0.4) +  
  geom_point(aes(x = 1, y = 1),  
             size = 50, color = "dodgerblue",  
             alpha = 0.4)
```

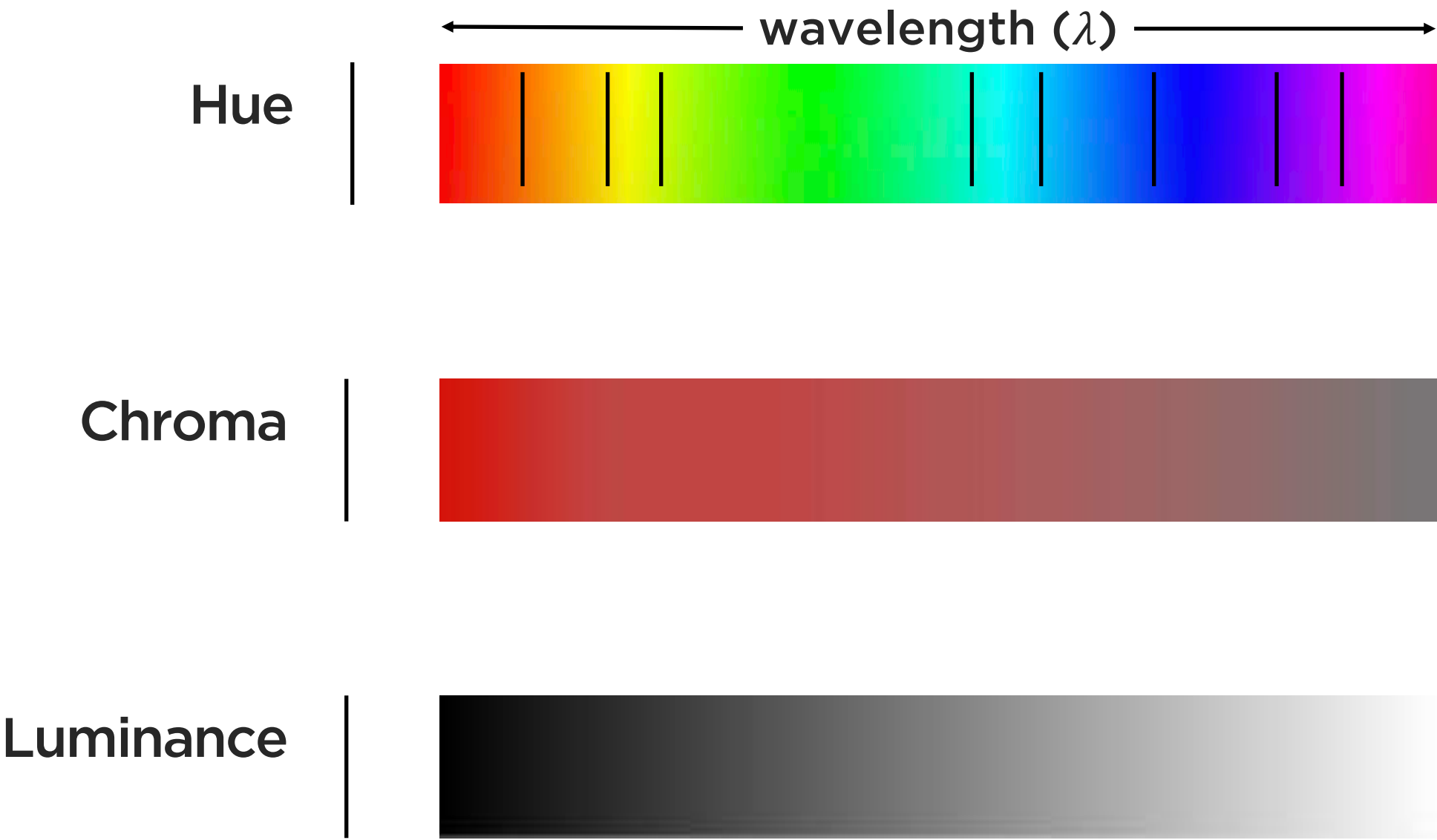
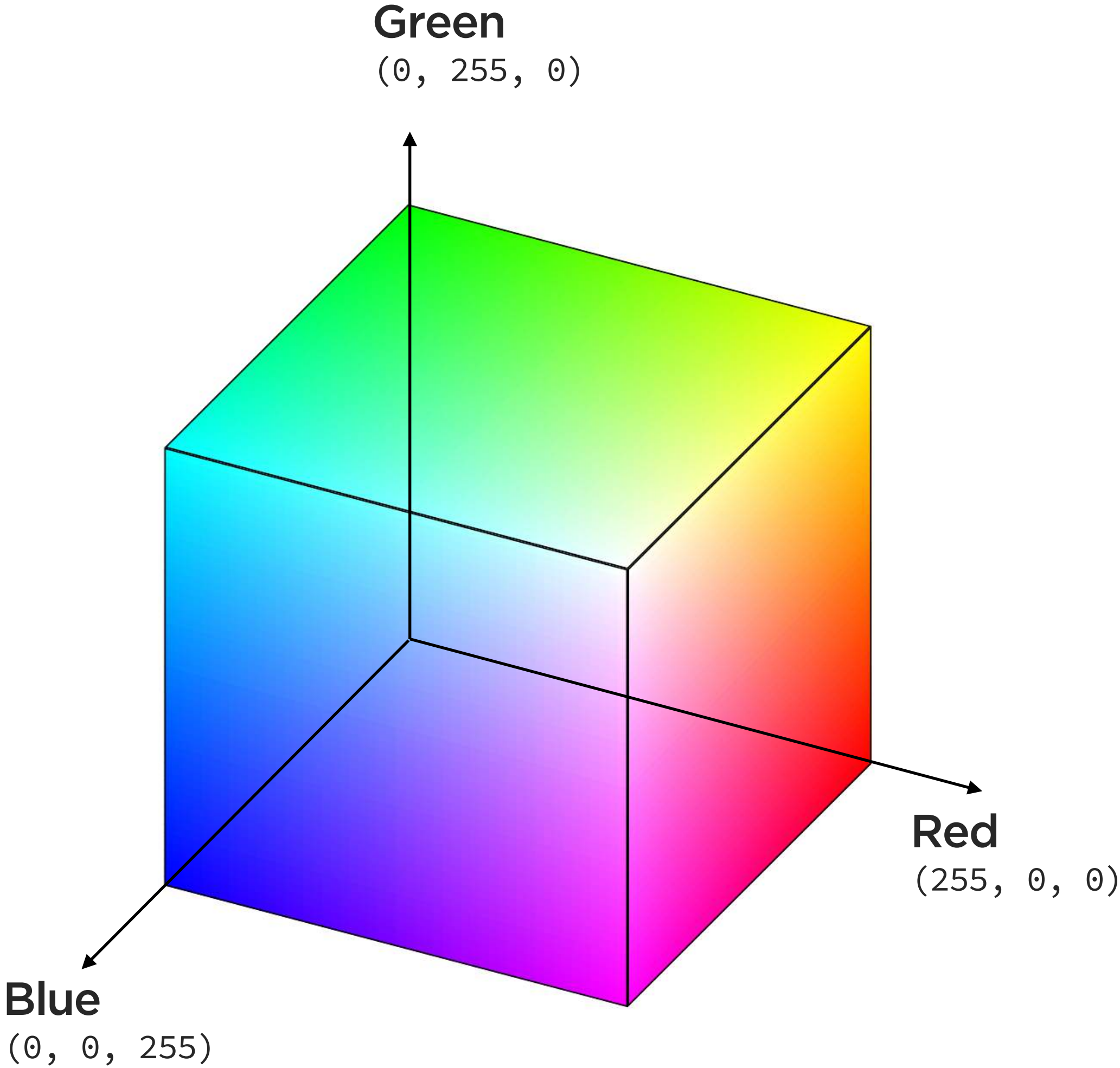


**I didn't encode  
data with *this* color!?**



## encoding data as color

color | *encode data using color spaces, which are mathematical models*

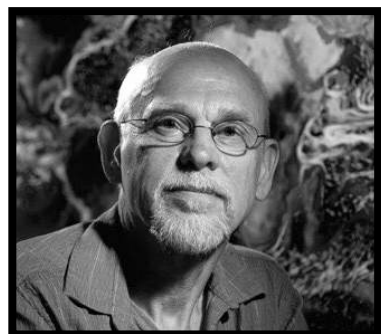


color | *how can we map data to light, whether using its hue, chroma, or luminance?*

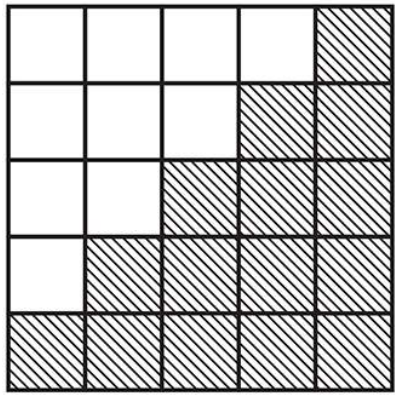


**LUMINANCE** : the *measured* amount of light coming from some region of space.

**BRIGHTNESS** : the *perceived* amount of light coming from that region of space.

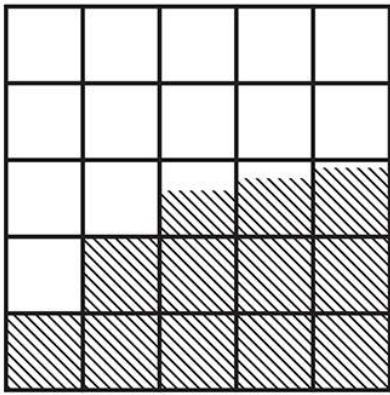


color | *visual perception of an arithmetical progression depends on a physical geometric progression*

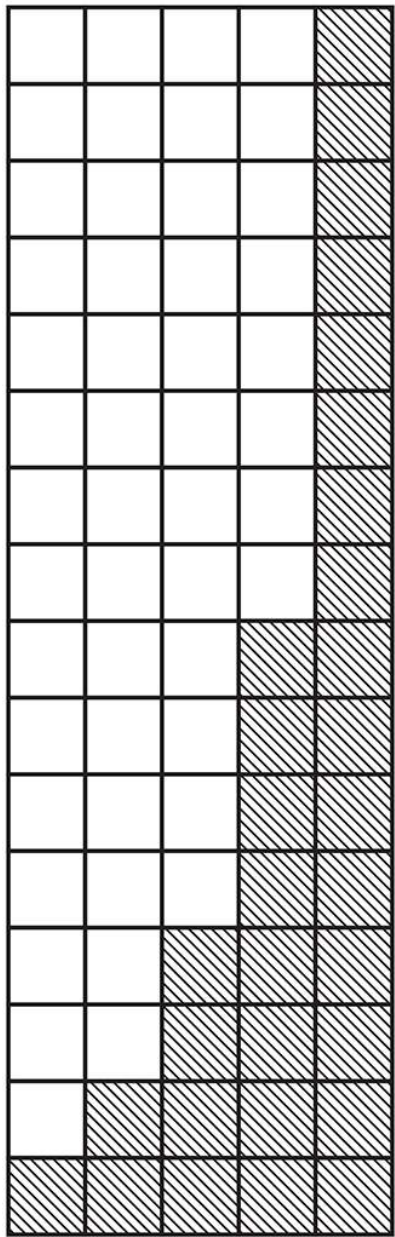


THIS PHYSICAL FACT

REDUCES TO

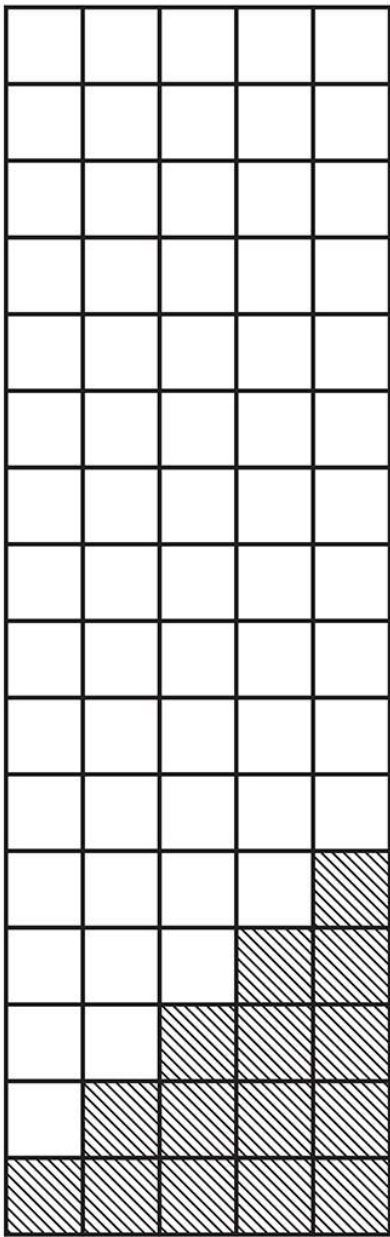


THIS PSYCHOLOGICAL EFFECT

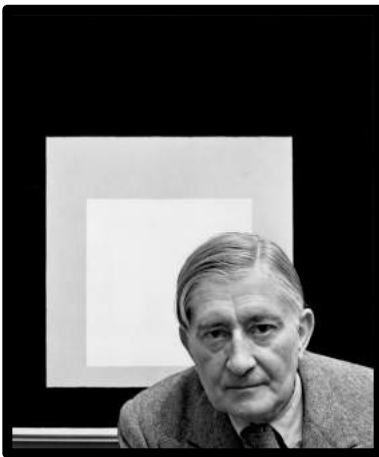


THIS PHYSICAL FACT

PRODUCES

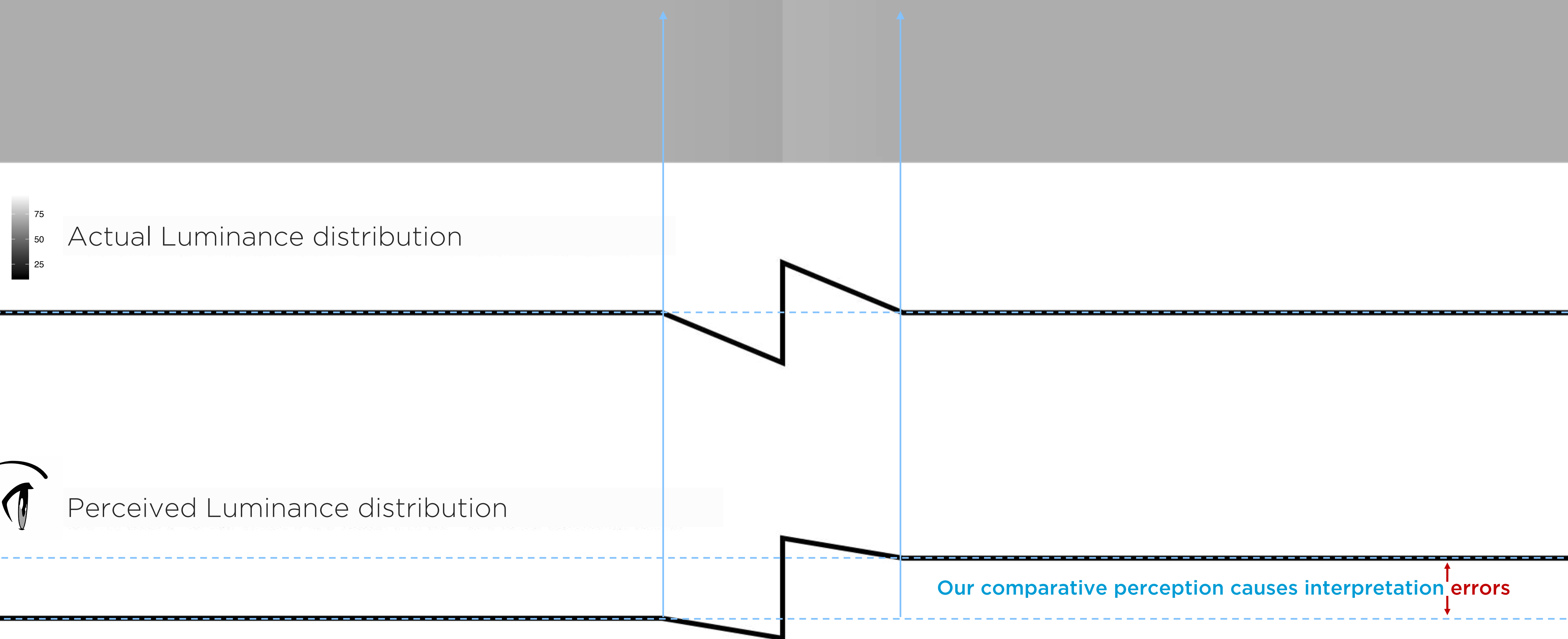


THIS PSYCHOLOGICAL EFFECT



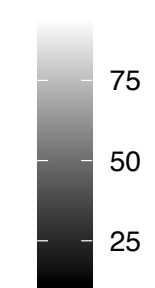
Albers, Josef

color | *humans have evolved to see edge contrasts. We see comparative — not absolute — luminance value.*

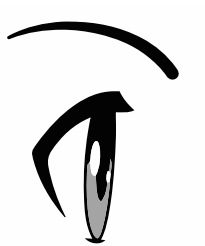




color | *humans have evolved to see edge contrasts. We see comparative — not absolute — luminance value.*



Actual Luminance distribution

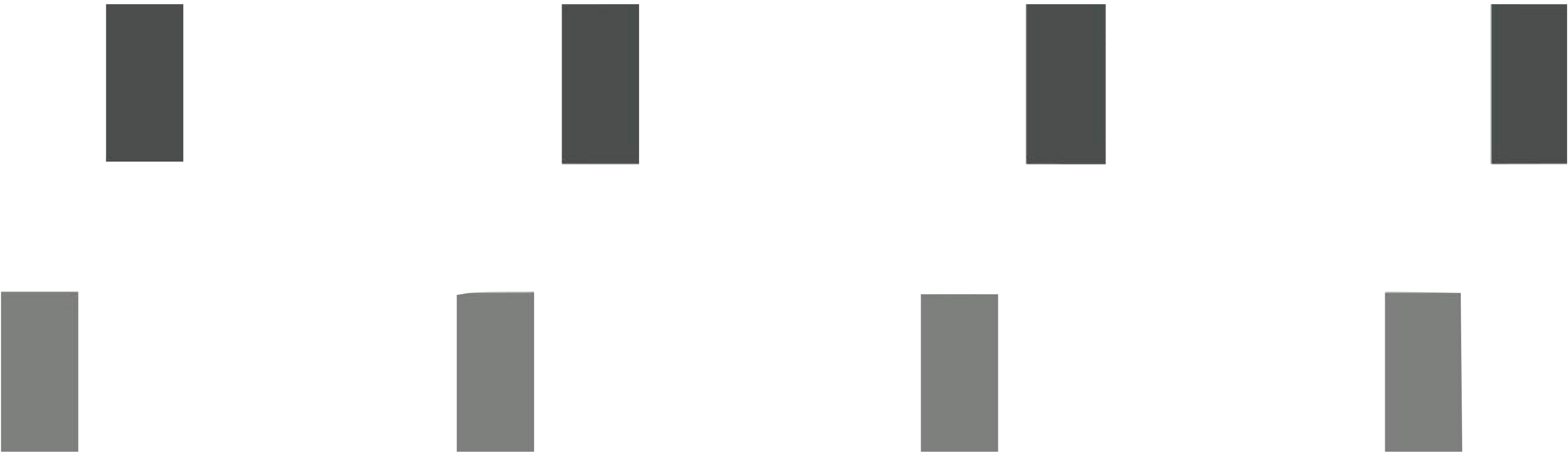


Perceived Luminance distribution

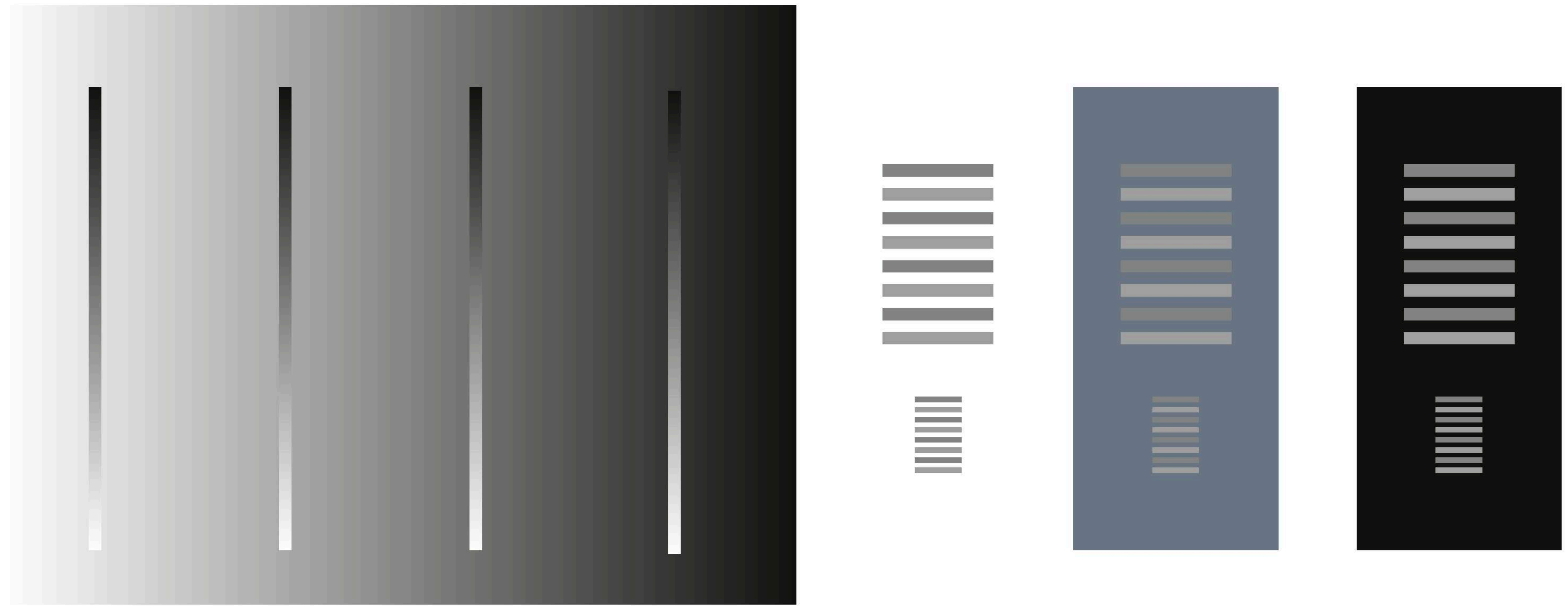
Our comparative perception causes interpretation errors



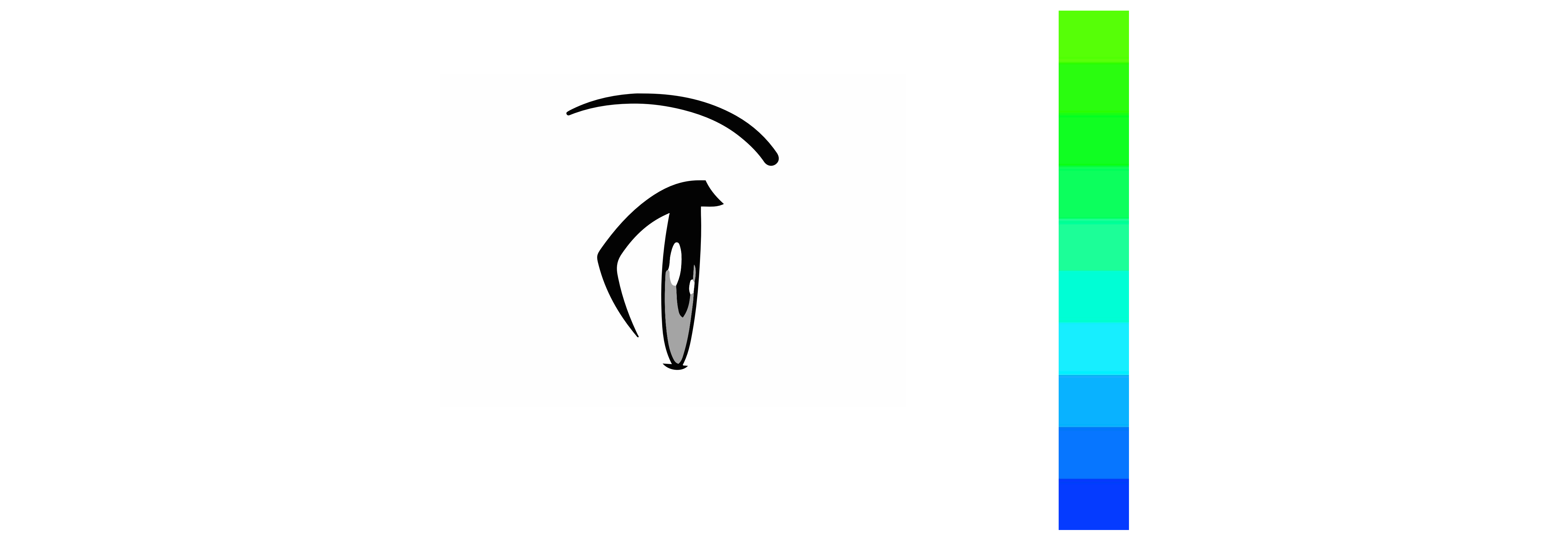




color | *high foreground to background luminance contrast enhances shape, lower contrast enhances grayscale*



color | *as with luminance, hue values in the RGB color space fail to uniformly scale across values.*



**Same luminance or lightness?**

**HSL(250, 100%, 50%)**  
**HSL(250, 100%, 50%)**

**HSL(60, 100%, 50%)**  
**HSL(60, 100%, 50%)**

Same saturation?

HSL(0, 90%, 40%)  
HSL(0, 90%, 40%)

HSL(0, 90%, 80%)  
HSL(0, 90%, 80%)



**Equal difference between hues?**

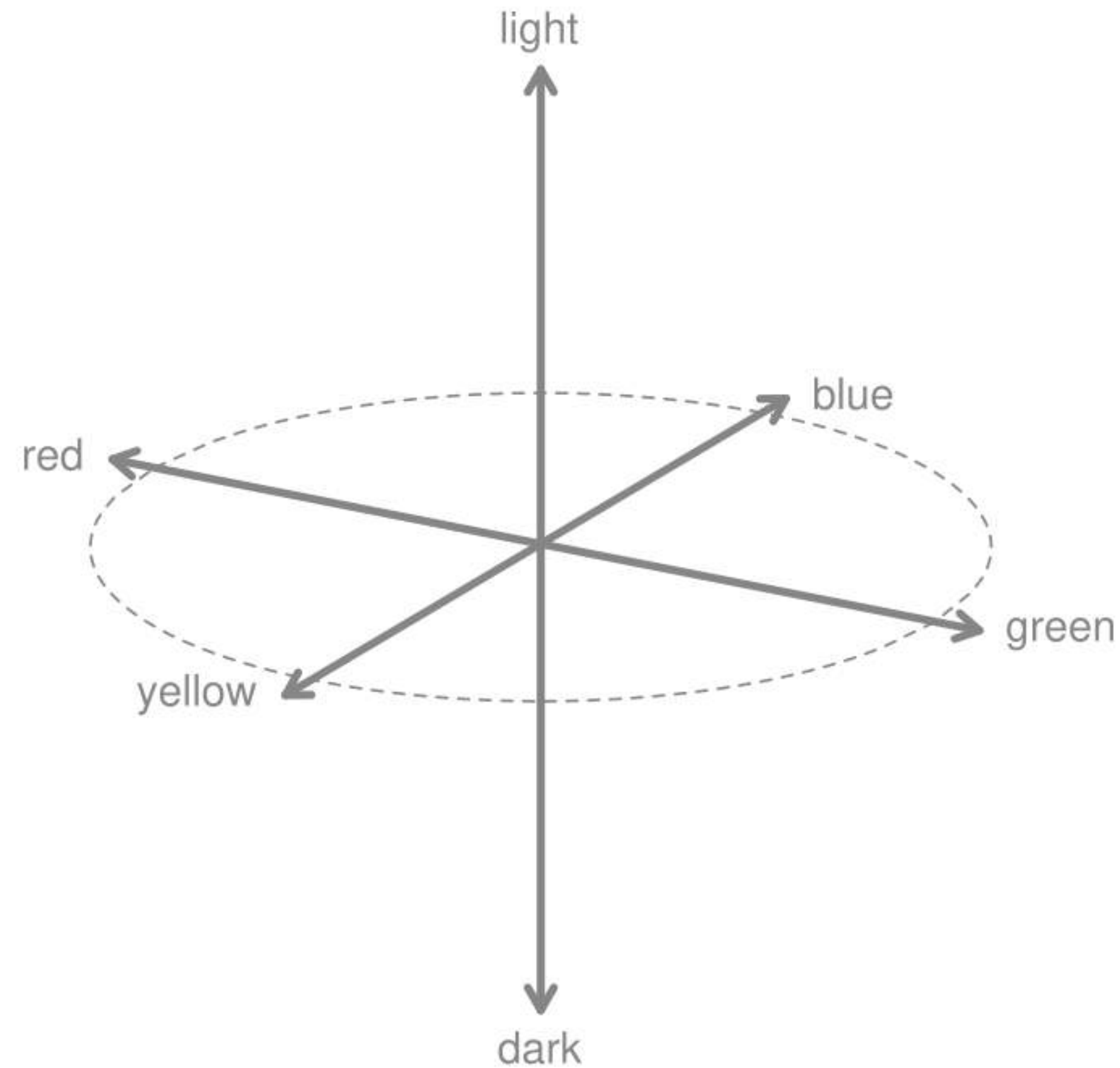
HSL(30, 100%, 50%)  
HSL(30, 100%, 50%)

HSL(50, 100%, 50%)  
HSL(50, 100%, 50%)

HSL(230, 100%, 50%)  
HSL(230, 100%, 50%)

HSL(250, 100%, 50%)  
HSL(250, 100%, 50%)

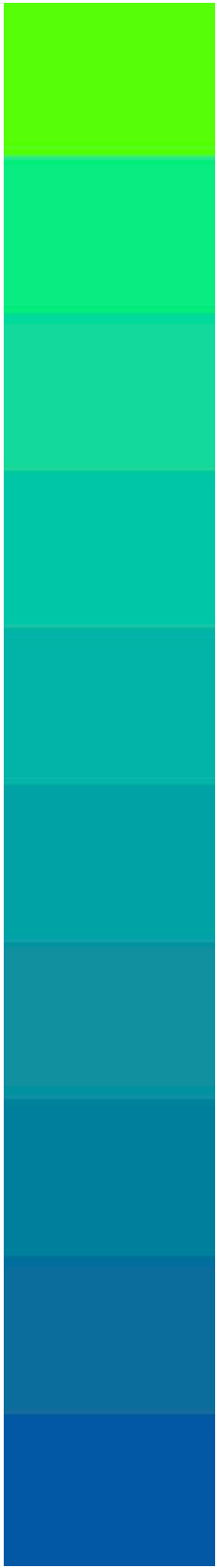
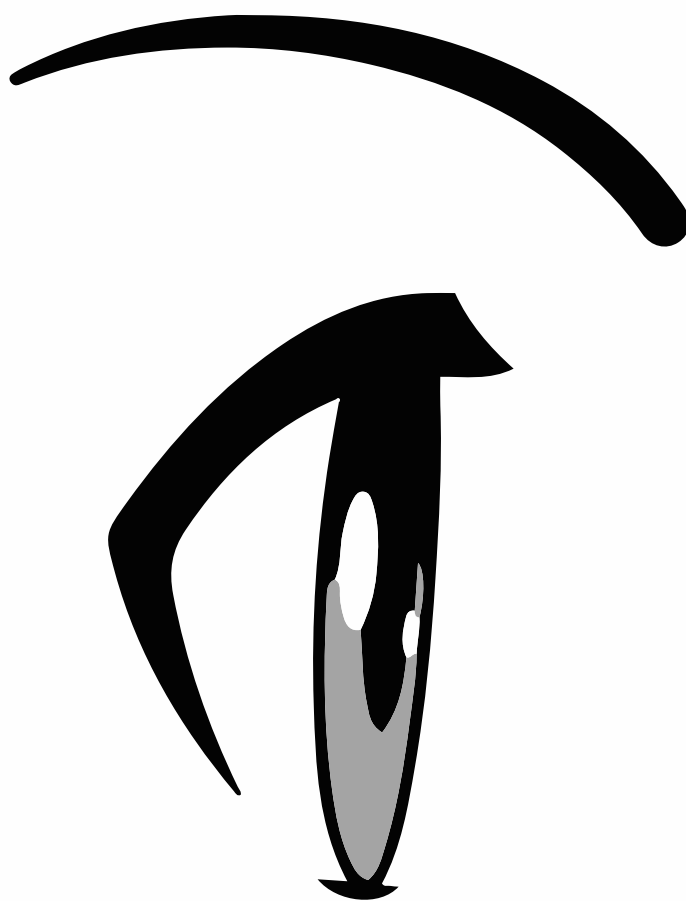
color | *other color spaces show changes in color we perceive as uniform.*



The International Commission on Illumination (CIE) studied human perception and re-mapped color into a space where we perceive color changes uniformly.

Their **CIELuv** color model has two dimensions —  $u$  and  $v$  — that represent color scales from red to green and yellow to blue.

color | *perceptually uniform color spaces better represent quantity.*





## color | *example encoding data as perceptually uniform color attributes: R · ggplot2 · HSLuv*

Load functions for mapping data to perceptually-uniform color  
<https://github.com/ssp3nc3r/hsluv-rcpp>

```
library(HSLuv)
```

Create sample data encoded as hue, saturation, luminance

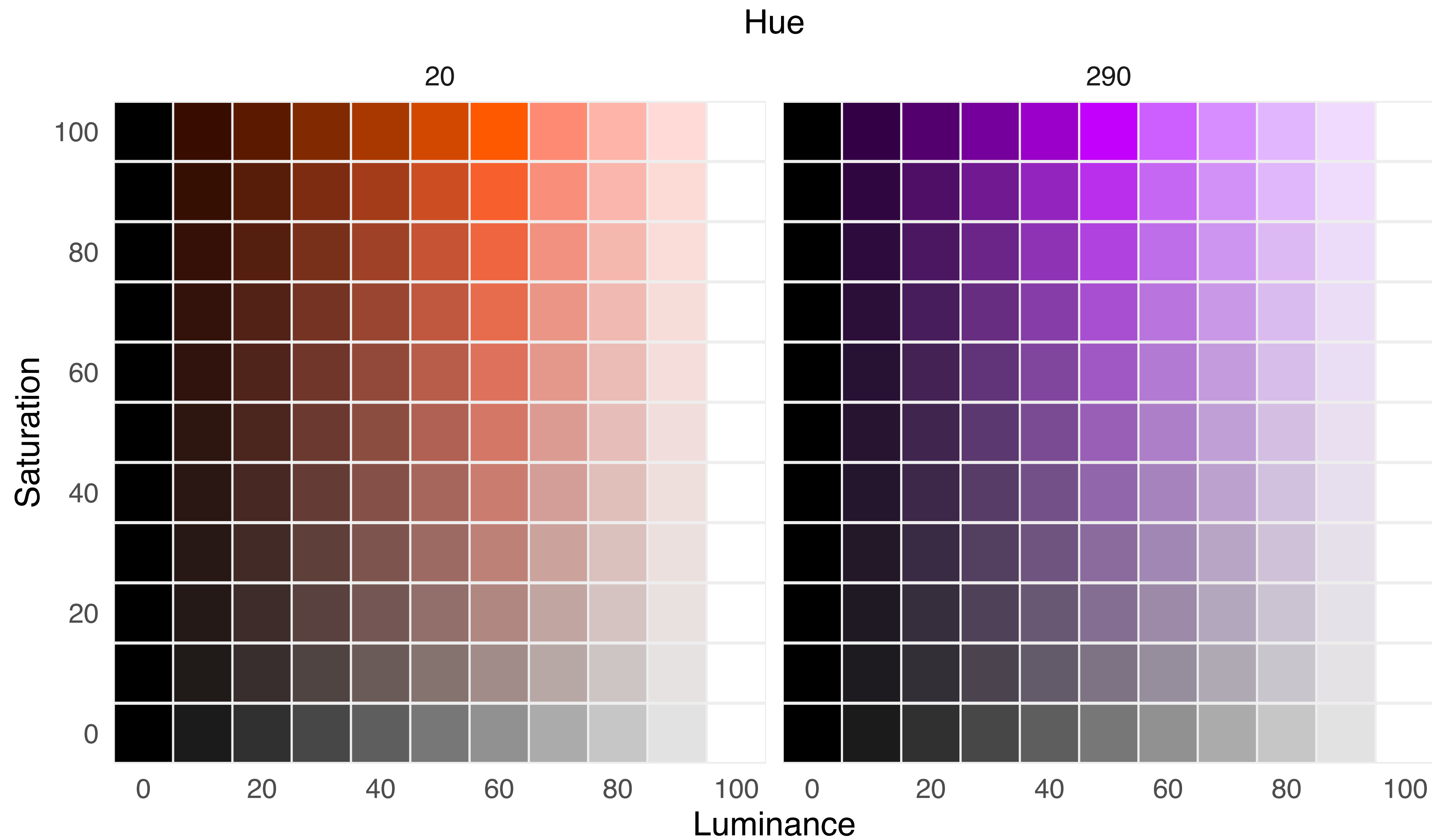
```
df <- expand.grid(H = c(20, 290),  
                 S = seq(0, 100, by = 10),  
                 L = seq(0, 100, by = 10))
```

Convert HSLuv scaled values to RGB  
color space as hex code #RRGGBB

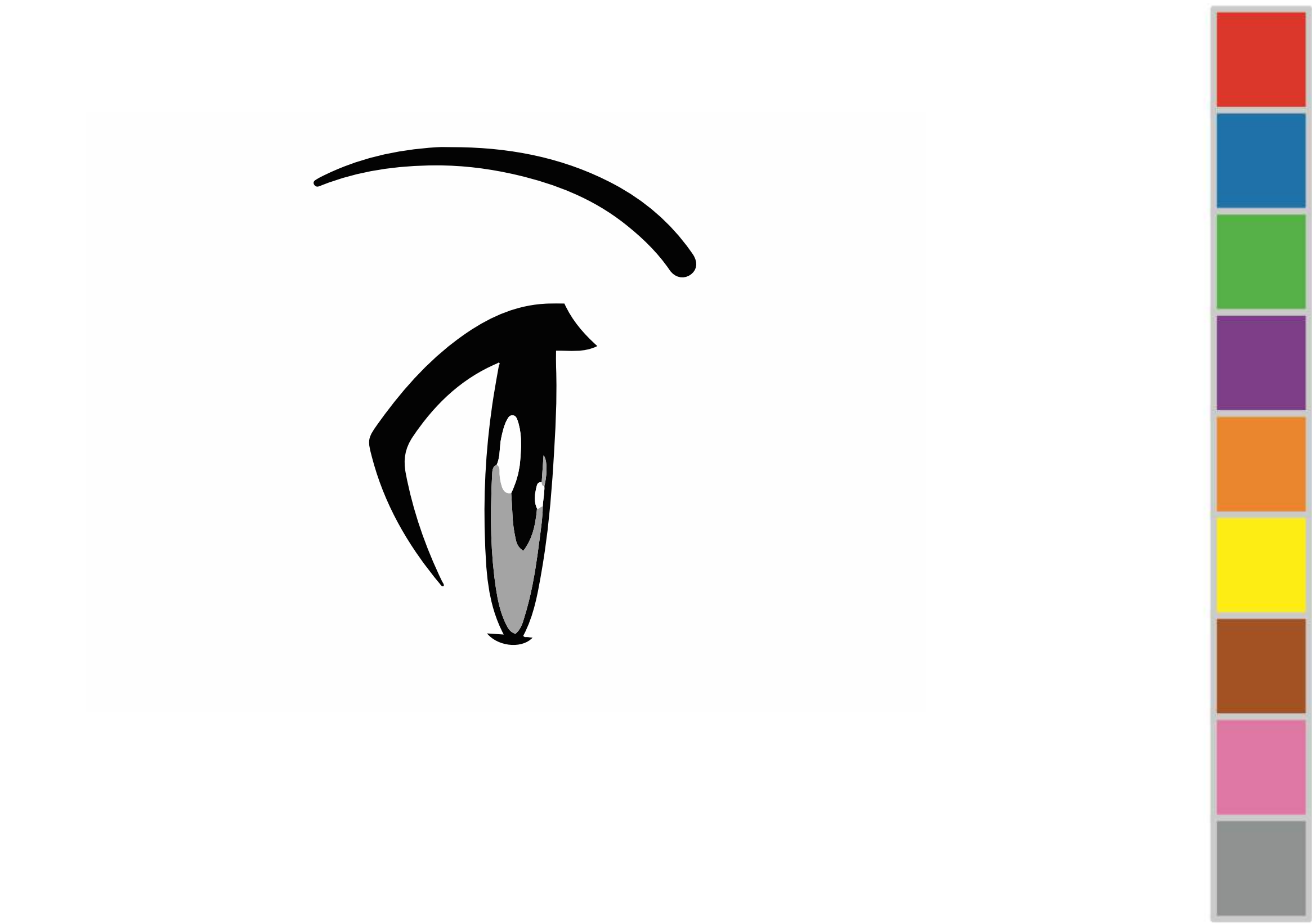
```
df$colors <- with(df, hsluv_hex(H, S, L) )
```

Plot data encoded as colors

```
library(ggplot2)  
  
ggplot(df) +  
  
  theme_minimal() +  
  
  theme(panel.grid = element_blank(),  
        axis.text.x.top = element_blank()) +  
  
  geom_point(aes(L, S),  
             color = '#eeeeeee',  
             fill = df$colors,  
             size = 10,  
             shape = 22) +  
  
  scale_x_continuous(breaks = seq(0, 100, by = 20),  
                    sec.axis = sec_axis(~., name = 'Hue')) +  
  
  scale_y_continuous(breaks = seq(0, 100, by = 20)) +  
  
  facet_wrap(~H) +  
  
  labs(x = 'Luminance',  
       y = 'Saturation')
```

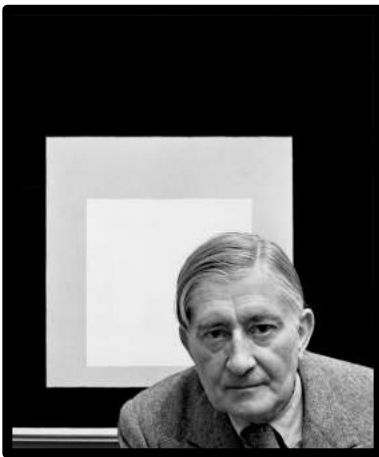
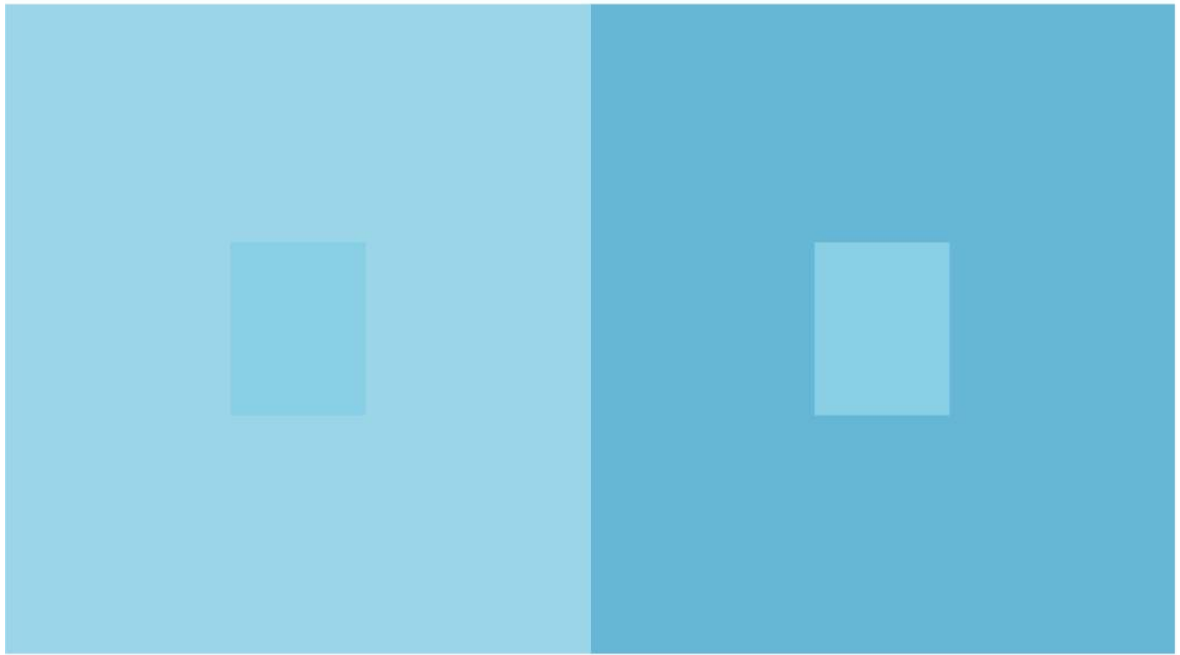
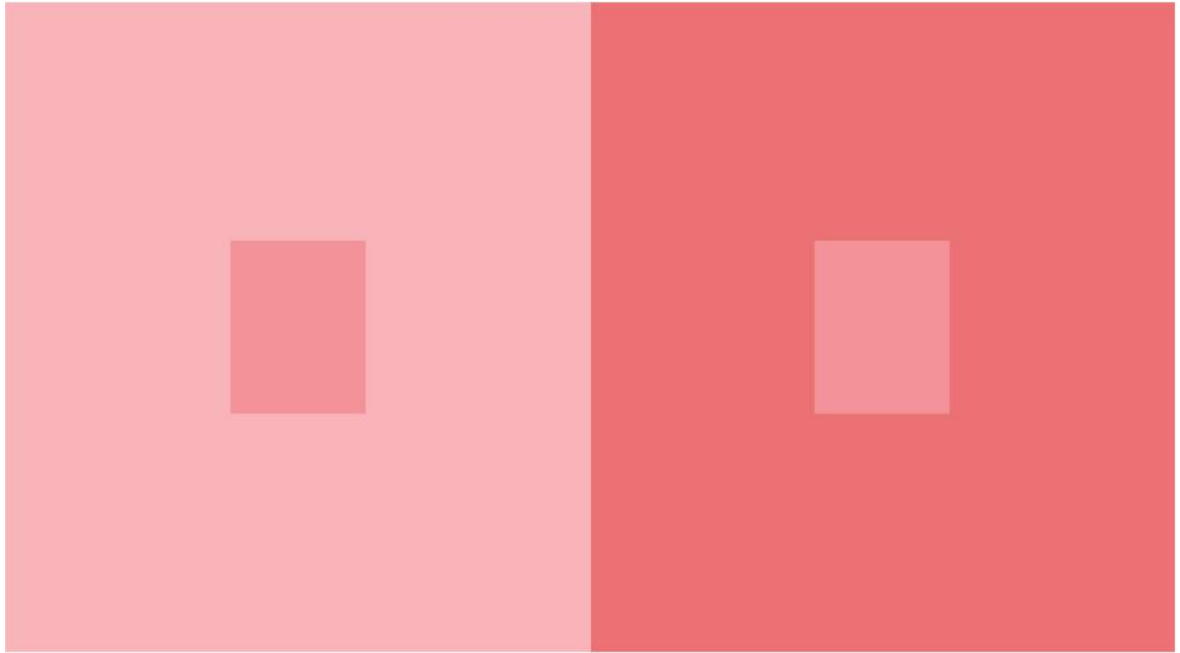


color | *perceptually uniform color spaces also help in distinguishing categorical data.*



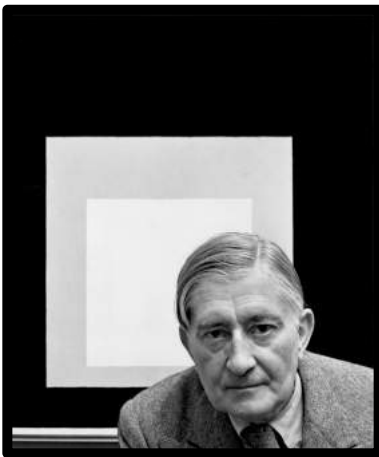
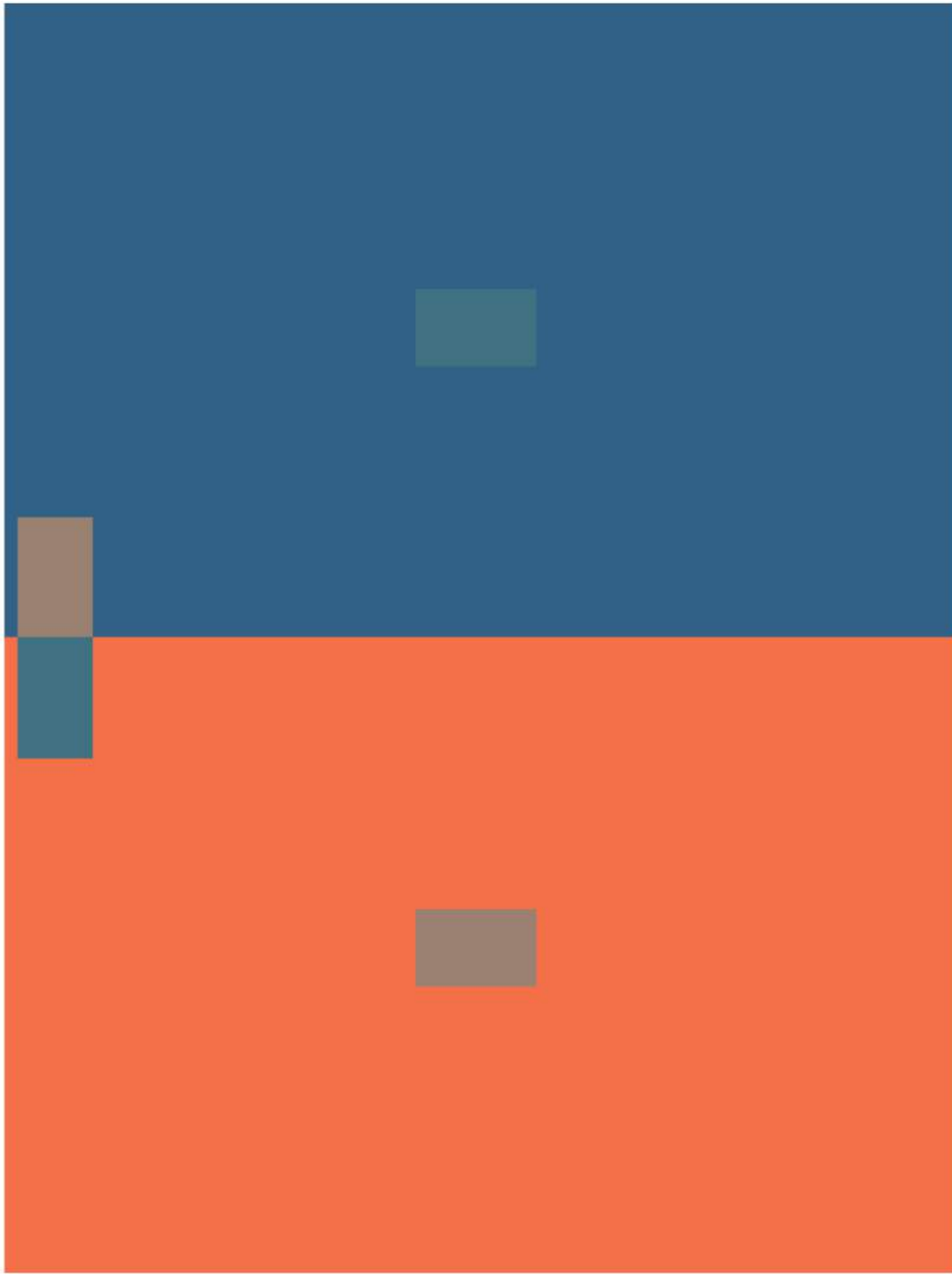
# interaction of color

interaction of color | *one color appearing as two*



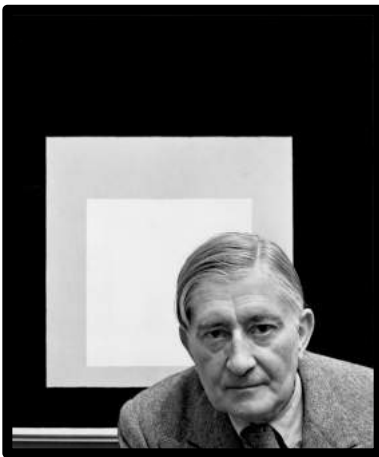
Albers, Josef

interaction of color | *two different colors look alike*



Albers, Josef

interaction of color | *vibrating boundaries, occurs with contrasting hues of similar luminance*

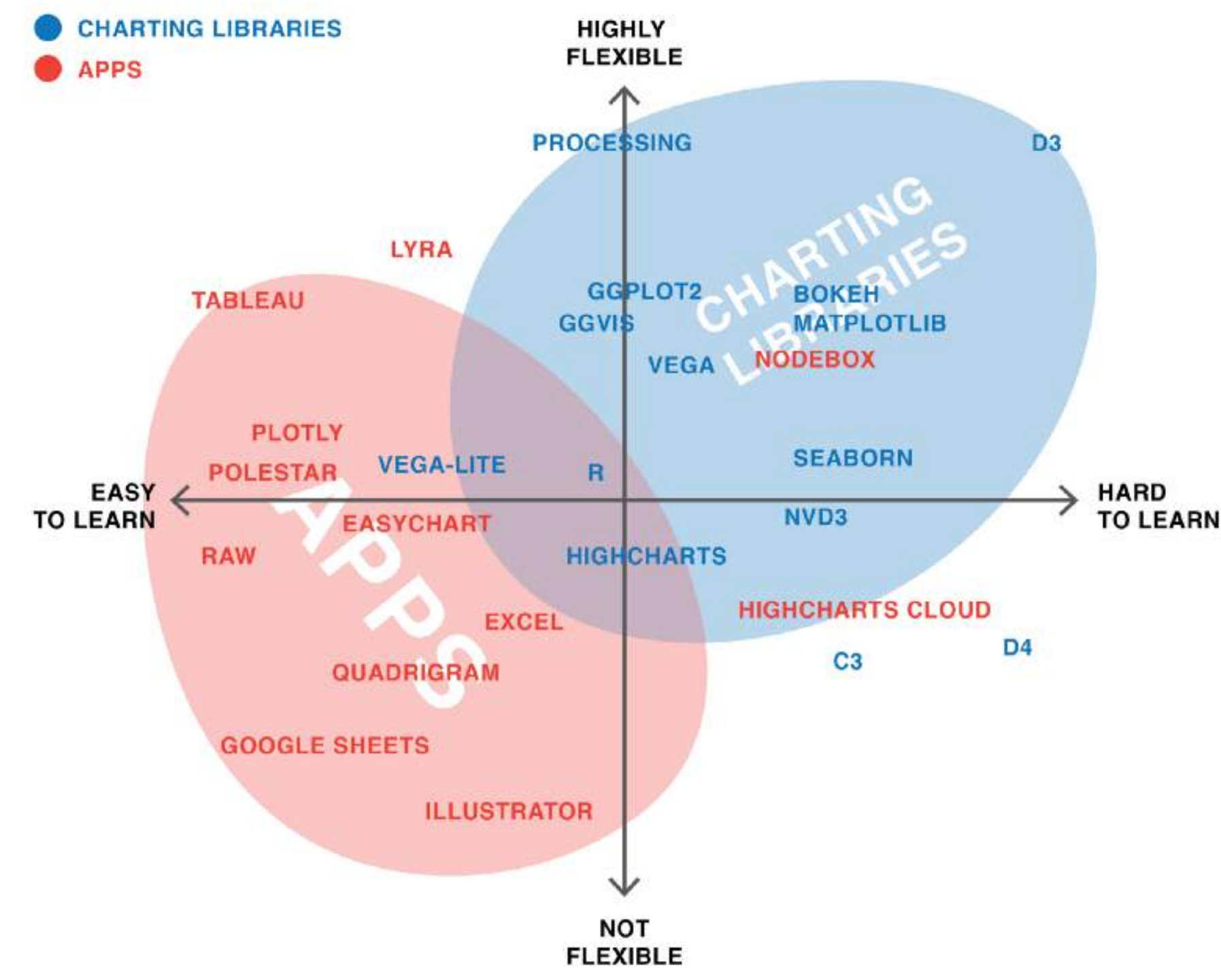
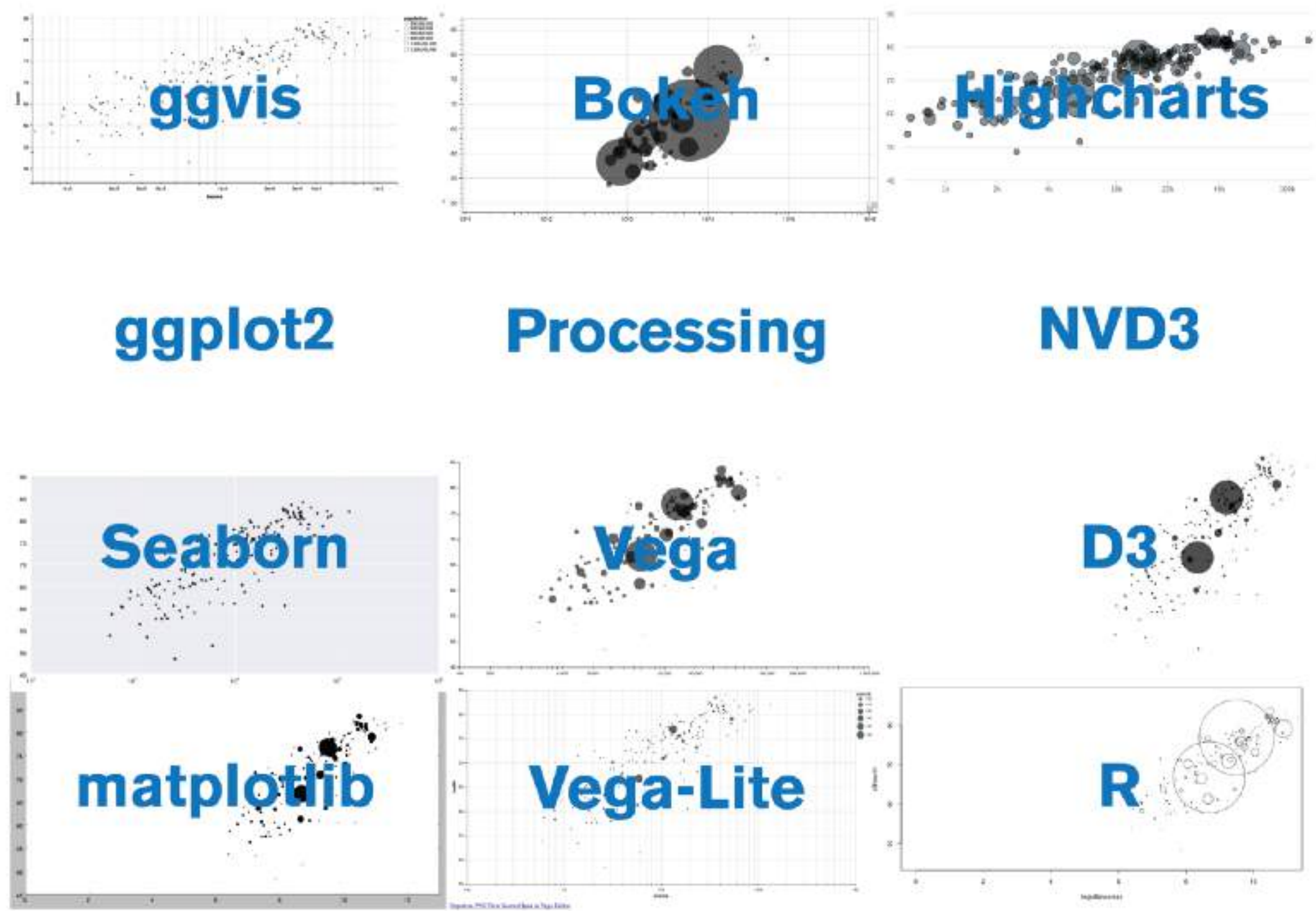


Albers, Josef

## **perspectives on tools**




thoughts about tools | *a designer's experiments. One chart created with numerous tools (though more exist)*



Rost, Lisa Charlotte

“There are no perfect tools, just good tools for people with certain goals.”



**Edward Tufte**  
@EdwardTufte

#Rstats coders and users just can't do words on graphics and typography. Proof: 40 years of clunky, even recent Stanford Statistics textbooks. Publication-quality work requires: R + Adobe Illustrator + reasoning about words on graphics + respect for audience/readers/viewers

♥ 1

4:04 PM - Jun 26, 2018

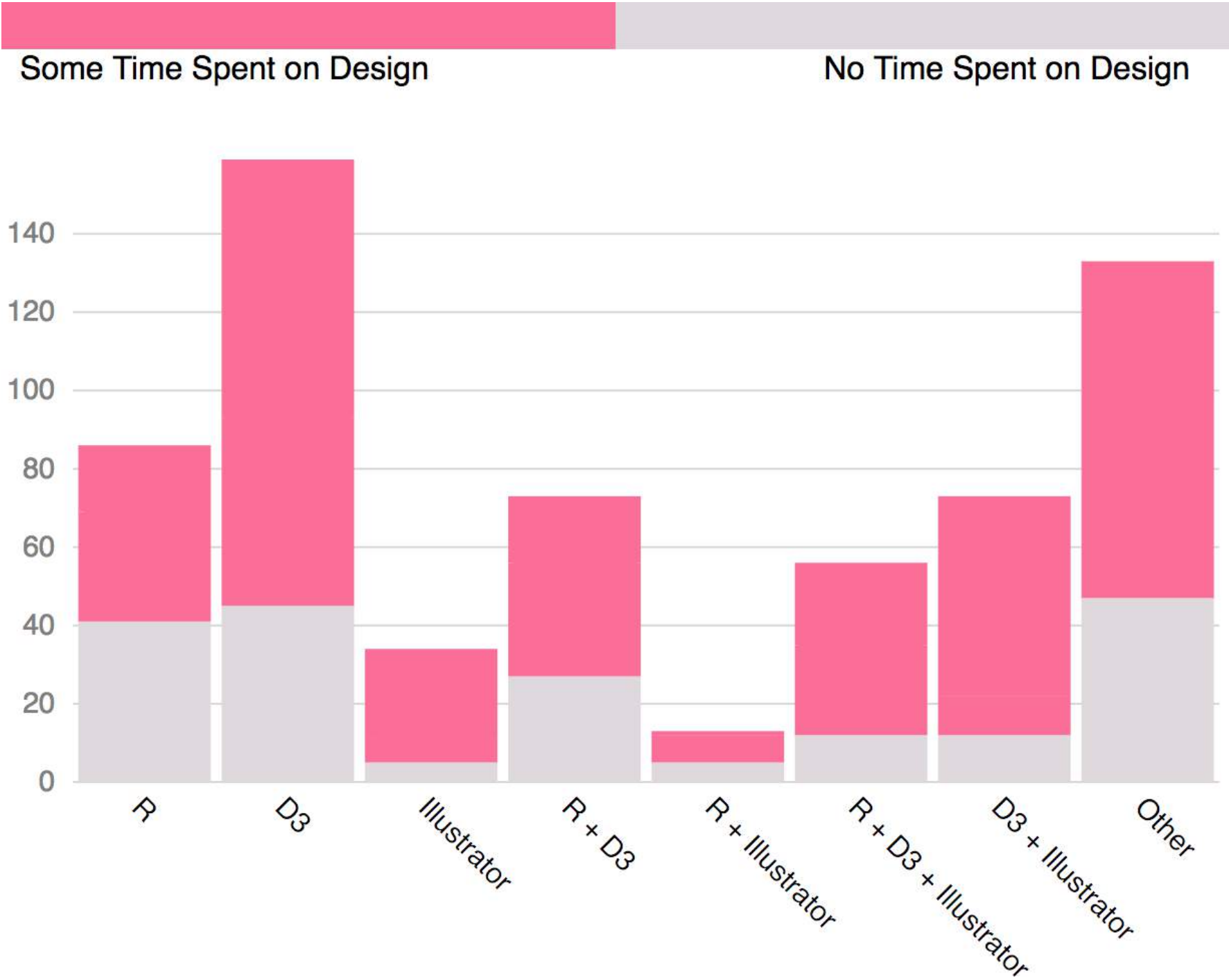
ⓘ

👤 See .philip.sh's other Tweets

>



Meeks, Elijah



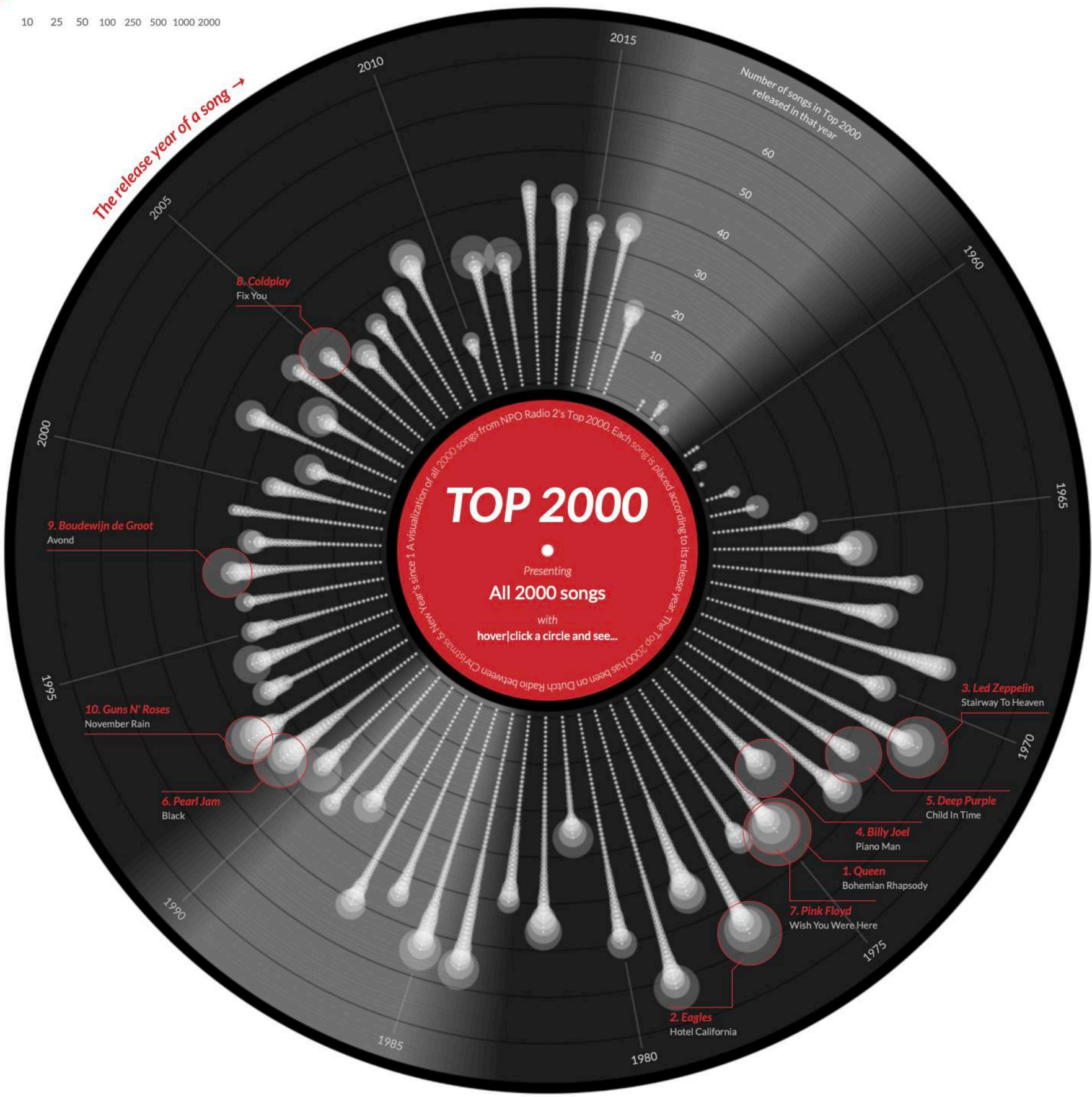
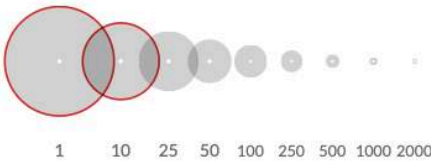
## **practice in the studio**



# Let The Music Play

All songs from the TOP 2000 of 2017 according to their release years

Position in the Top 2000



When hovering (or clicking on mobile) a circle all the songs of that artist are highlighted and connected by a line. When the song happens to be a collaboration between two artists, you'll see multiple lines, one for each artist.

Created by Nadieh Bremer | Visual Cinnamon

Data from NPO Radio 2

Ga naar de Nederlandse versie

Check out my Top 2000 visuals from 2015 & 2016



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